

# Cryptoeconomics

*a section of*



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## Cryptoeconomics

This section aims to provide clear and useful high level explanations using terminology based on concise formal [definitions](#). Common use terms are retained to the extent that a term is not misleading or cryptic. See the “Cryptoeconomics” side menu for a full list of topics.

## Value Proposition

The [value](#) of Bitcoin over its alternatives derives directly from removing the [state](#) from control over both [monetary supply](#) and [transaction censorship](#). Advantages include freedom from [seigniorage](#), [foreign exchange controls](#), and [financial surveillance](#). These allow the money to be [transferred](#) to any [person](#), in any place, at any time, without need for third party permission.

These advantages represent cost reduction through the avoidance of tax. Seigniorage is directly a tax, while foreign exchange controls limit its evasion. The state itself often [claims political independence](#) as an objective in the interest of limiting this taxing power. Financial surveillance limits tax evasion more generally. **While Bitcoin cannot eliminate tax, or even necessarily reduce total takings, it represents a change in the nature of taxation.** In any case, for those who consider the state a social good, the option to voluntarily fund it remains.

It would be an error to assume these advantages flow from the existence of a more efficient technology than employed by other (state-controlled) monies. The technology is [far less efficient](#), yet it helps people [resist state controls](#). It is this [resistance](#) that provides the value.

# Axiom of Resistance

In modern logic an [axiom](#) is a premise, it cannot be proven. It is a starting assumption against which other things may be proven. For example, in [Euclidean geometry](#) one cannot prove that parallel lines never meet. It simply defines the particular geometry.

Proving statements about Bitcoin requires reliance on other systems, specifically [mathematics](#), [probability](#) or [praxeology](#), and therefore the assumptions upon which they rely. However Bitcoin also relies on an axiom not found in these systems. Satoshi alludes to this in an early [statement](#):

You will not find a solution to political problems in cryptography.

Yes, but we can win a major battle in the arms race and gain a new territory of freedom for several years.

Governments are good at cutting off the heads of a centrally controlled networks like Napster, but pure P2P networks like Gnutella and Tor seem to be holding their own.

In other words there is an assumption that it is *possible* for a system to resist [state](#) control. This is not accepted as a fact but deemed to be a reasonable assumption, due to the behavior of similar systems, on which to base the system.

**One who does not accept the axiom of resistance is contemplating an entirely different system than Bitcoin.** If one assumes it is *not possible* for a system to resist state controls, conclusions do not make sense in the context of Bitcoin; just as conclusions in [spherical geometry](#) contradict Euclidean. For example, without the axiom, how can Bitcoin be trustless and a sound money? In this case, does sound money not require trust that the state will not subvert its foundations? This leads one to make [obvious errors](#) in an attempt to rationalize the conflict.

It is common for people to refer cynically to a Bitcoin-like system that omits the resistance axiom as just another "PayPal", a designation not without merit. [Confinity](#) originally attempted to create a system with a similar [value proposition](#) to Bitcoin. Having failed to do so it discarded the axiom, building the [PayPal](#) we know today.

## Custodial Risk Principle

When a contract represents an asset, the contract is a claim against the asset's custodian. This claim is often called a security, with the intended implication that the claim is "secured" against custodial failure to [exchange](#) the asset under the terms of the contract. The monetary [value](#) of the security is that of the underlying asset minus the exchange and claim enforcement costs.

Custodial risk is a central aspect of any money. The usefulness of a money is limited by the reliability of its custodian. Being [human](#), the reliability of a custodian cannot be assured. In the case of [state](#) money, the single custodian is the state. As shown in [Reservation Principle](#) state money exists for the purpose of accumulating a reserve. This provides a benefit to the state only because its custodial role can be abrogated both through liquidation of the reserve and issuance of fraudulent securities. In other words, custodial default is the reason for state money.

The monetary value of a [unit](#) of Bitcoin is strictly a function of what it can acquire in [trade](#). If no [merchant](#) accepts it, a unit is not useful to its [owner](#). Bitcoin is non-custodial, but in the interest of establishing a general principle, one may consider the set of all merchants the collective Bitcoin custodian. As such the custodial risk is spread across the [economy](#).

In the case of Bitcoin, merchants offer their own property in [exchange](#) for the money. As such there is no implied securitization of the property. A merchant can cease to accept any money, which reduces the [utility](#) of the money. This can be considered a custodial risk, but not a default as the merchant has accepted no obligation to trade for the money. As shown in [Fragmentation Principle](#), changing merchant acceptance is the nature of a [split](#).

As shown in [Blockchain Fallacy](#), "blockchain technology" can offer no defense against custodial default. A "tokenized" asset is a security. The opportunity for fraud or theft by the custodian, either directly or as compelled by the state, is not reduced. **Just as with commodity monies, such as gold, the custodial risk reduction afforded by Bitcoin is not a consequence of technology or contractual obligation, but the size of its economy.** Ironically it is the "security" that is insecure.

## Dedicated Cost Principle

The necessary costs associated with [mining](#) set a floor for the cost of [censorship](#). A censor must expend [greater](#) capital than the necessary expenditures of all other [miners](#) combined to maintain the [strongest chain](#), and thereby the censorship regime.

Unnecessary costs incurred by miners contribute nothing to defend against the censor. Such costs constitute true waste, representing nothing more than a given miner's inefficiency. For example, it does not contribute to security if a miner with

misconfigured [machines](#) expends a great deal of energy while being unable to win a [reward](#) due to the misconfiguration. Any cost that is not strictly required for the optimal generation of [hash power](#) is not a necessary cost. A misconfiguration cost can be eliminated by fixing the configuration.

There is a theory that [proof-of-work](#) can be made more energy efficient by introducing non-dedicated costs to the mining function. One such example is the [discovery of prime numbers](#). The reason to incorporate such costs is that the resulting discoveries have presumed marketable value. If not there would objectively be no value in the incorporation, invalidating the theory.

**Any cost dedicated to the production of independently-marketable value can be offset by selling that byproduct.** By analogy, brewers can sell their grain byproducts to farmers. This improves their efficiency by eliminating an unnecessary cost. So to the extent that the resulting byproduct is valuable, it's production does not incur a net cost.

Yet actual (net) costs must rise to the level of rewards, as a consequence of competition. Therefore the same result would be achieved by basic PoW consuming the full reward value and independent energy-consuming operations generating the marketable products. As such the theory is invalid.

[Merged mining](#) is typically implemented to resolve the problem of bootstrapping a new coin past the vulnerable stage of low [hash rate](#). This design fails to recognize that hash rate not dedicated to the new coin does not contribute to its security. As the full cost of the hash rate can be recouped by selling it on one chain, there is no cost to censor the other merge-mined chain(s).

## Other Means Principle

Bitcoin is an [act of resistance](#), an attempt to "gain a new territory of freedom." Freedom contracts through the constant pressure of compulsory financing of the [state](#). It is typical that freedom is expanded through bloodshed, with the specific objective of reducing state power. Bitcoin cannot eliminate the need for personal risk in achieving this objective. However, through [risk sharing](#) it can potentially reduce the [inflation tax](#) without spilling blood. This will not eliminate tax generally, however it will reduce state power by making tax significantly more visible.

This conflict between state and [individuals](#) for control of money will pass through up to four phases anticipated by the Bitcoin [security model](#). These may overlap and vary regionally, but are each clearly identifiable.

1. Honeymoon
2. Black Market
3. Competition
4. Surrender

The honeymoon phase is characterized by a desire of state agencies to retain regulatory control over the movement of money and securities. To this end pressure is applied at points of [aggregation](#). As pressure on [pooled miners](#) and [centralized merchants](#) increases, cost rises and utility drops. The money then necessarily [becomes more distributed](#) to avoid these expenses.

As it becomes apparent that controls on points of aggregation are insufficient enforcement, and the awareness surfaces that [seigniorage](#) is at risk, [transaction](#) in and mining of Bitcoin is [outlawed](#). As states collaborate to protect their monies, this may become a global "War on Bitcoin". This may coincide with adoption of an official new money, i.e. [Fedcoin](#). The objective would be to appear to embrace a "safer" money than Bitcoin while retaining the seigniorage and surveillance advantages of electronic fiat.

Assuming sufficient resistance, Bitcoin persists independent of Fedcoin as a black market money. At this point the state concludes that the only effective tactic is to compete as a miner. Given that mining is [necessarily anonymous](#), there is [no way](#) for the [economy](#) to prevent state participation in mining. Thus Bitcoin enters the competitive phase, with the state attempting a perpetual [51% attack](#).

Apart from ongoing black market phase enforcement, the competitive phase is characterized by a peaceful [hash power](#) battle between the state and individuals. The state operates at a [loss](#) due to the rejection of censored transactions. This loss is offset by tax revenue. [Fee](#) pressure on censored transactions [rises](#) until the state mining tax subsidy is offset by this fee level. **At this point taxes and censored transaction fees both rise until one side of the conflict surrenders.** In this manner Bitcoin can potentially win a war [by other means](#). It cannot be assumed that this surrender will be perpetual. As implied by the [Threat Level Paradox](#), the money is likely to drift into previous phases as the threat diminishes.

# Patent Resistance Principle

Unlike copyright, patent is an anti-market force. A true copyright is a contractual agreement between buyer and seller, where patent is exclusively a [state](#) grant of [monopoly](#). The patent is not an "attack" by the patent-holder, it is a [distortion pooling pressure](#) created by the state.

The process of [mining](#) is highly competitive. Monopoly protection in the use of [efficient mining algorithms](#) is a strong anti-market pooling pressure. Bitcoin is secured by [people resisting](#) anti-market forces. Resistance incurs greater [risk](#) when the [miner](#) is highly [pooled](#) and/or [non-anonymous](#).

If people do not resist such forces there is no [security](#) in the money. As the [threat level](#) increases the consequence of patent violation becomes no more of a risk than manufacturing miners and mining. As such the impact of patents is inconsequential as it pertains to the security of the money.

# Risk Sharing Principle

Bitcoin is not secured by [blockchains](#), [hash power](#), [validation](#), [decentralization](#), [cryptography](#), [open source](#) or [game theory](#); it is secured by [people](#).

Technology is never the root of system security. Technology is a tool to help people secure what they value. Security requires people to act. A server cannot be secured by a firewall if there is no lock on the door to the server room, and a lock cannot secure the server room without a guard to monitor the door, and a guard cannot secure the door without risk of personal harm.

Bitcoin is no different, it is secured by people who place themselves at personal risk. Sharing this risk with other people is the purpose of decentralization. A [centralized system](#) requires [one person](#) to shoulder all of its risk. A decentralized system [divides risk among individuals](#) who comprise system security. Those who do not understand the value of decentralization most likely do not understand the necessary [role of people](#) in security.

**Bitcoin allows people to share the personal risk of accepting and mining coin.** It is only the willingness and ability of these people to [resist](#) that can prevent [coercion](#) of their [nodes](#) and [co-option](#) of their [mines](#), and this is what actually secures Bitcoin. If people do not accept these risks there is no effective security in the money. If a great many people do so individual risk is minimized. Bitcoin is a tool, not magic.

# Reservation Principle

[Fiat](#) money exists to collect [seigniorage](#), which is a [sovereign](#) tax on the holding of the money. The tax is levied by manufacture of units of the money denominated above its production cost in the money (i.e. counterfeit). The objective of the tax is to accumulate political power, including [reserve](#) money.

A reserve is the accumulation of a tax [hoard](#). When the sovereign [state](#) collects seigniorage it must do so in another money not subject to the tax. Otherwise the hoard itself would be diminished by the tax. **The existence of a reserve presupposes fiat, as otherwise there is no reason for two monies.** The reserve retains its value despite the purposeful [debasement](#) of fiat, and is eventually held primarily by the sovereign. The current (third) United States Federal Reserve was instituted [in 1913](#).

Initially legal tender laws and taxes create demand for fiat, which must be purchased with the reserve money. Such laws were applied broadly in the United States [in 1862](#). As reserves accumulate and fiat becomes widely accepted, the sovereign may seize what remains without immediate risk to future tax on other economic activity. This is done in part by abandoning fiat-reserve [convertibility](#) and also by direct confiscation. In the United States domestic confiscation and non-convertibility occurred [in 1933](#) and non-convertibility was applied to nation-state fiat holders [in 1971](#).

It is common for the fiat money of one sovereign state to become the reserve of another. This allows the issuer of fiat held in reserve by others to transitively tax holders of lower tier fiat. This tax is begrudgingly accepted by other sovereigns in exchange for the ability to [purchase products](#) available primarily in the global reserve. Control over access to the [clearing network](#)) of the global reserve is often used as an [economic weapon](#). The US Dollar and to a lesser extent the Euro make up the vast majority of [foreign exchange reserves](#)).

Fiat is typically "paper" and/or metal currency used alongside account-based money. Since issuance is the source of taxation, money accounts, now largely electronic, are brought under control of the sovereign. As such, fiat issuance is primarily electronic yet euphemistically referred to as "printing" money. This occurred in the United States in 1913, coincident with creation of the reserve system. With the Federal Reserve Act the state gained physical control over a national reserve, the power to issue notes against it, and regulatory control over money accounts.

Electronic money is harder for third parties to counterfeit, and gives the issuer visibility into all financial transactions. This visibility is another tax on users of the money, as it compels increased compliance with independent takings. Avoidance of these takings is referred to as [tax evasion](#) or [money laundering](#) by the state, depending on context. As such we are witnessing the gradual [disappearance](#) of tangible paper and metal money.

The only brake on the counterfeit of fiat is the inability or unwillingness of people to pay the tax. This results in [abandonment](#) of the money despite legal tender laws. As this takes hold the sovereign typically enacts [foreign exchange controls](#) to raise the cost of using alternate monies, though such controls can have high enforcement costs. Eventually fiat goes completely out of use and the reserve money is utilized by [both individuals and the sovereign](#).

With the inability to tax at sufficient levels comes consumption of the reserve, which was ultimately insurance against the failure of the fiat. This is a [currency crisis](#), caused by a [sovereign debt crisis](#), likely resulting in a [political crisis](#). With the establishment of a [new money](#) and/or sovereign the cycle continues.

As most global reserve is in fiat, a failure in the reserved fiat will propagate through all state monies. Such a failure can be mitigated neither by transition to another sovereign's fiat nor gold and/or silver. Trade is largely electronic and metals do not travel over computer networks. In other words, Bitcoin is the only money that can resolve a currency crisis in the modern global reserve without a catastrophic global contraction of trade.

As shown in [Reserve Currency Fallacy](#), if Bitcoin was to become primarily a reserve it would [cease to be Bitcoin](#). However it will always be possible to continue it apart from the state, and people may better defend it after learning from past failures.

## Scalability Principle

[Scalability](#) is the proportional increase in some aspect of performance as more hardware is employed. Bitcoin [transaction](#) throughput is perfectly non-scalable as no amount of hardware increases it.

The [block size limit](#) [consensus rule](#) establishes the arbitrary trade-off between [utility](#) and system security. Increased block size marginally increases [transaction](#) throughput and therefore the resource cost of transaction [validation](#) (i.e. processing, storage, and bandwidth). As the cost of validation increases, [economic](#) security is adversely impacted by increased [centralization risk](#). As the trade-off is arbitrary, there is no ideal size.

At any block size the system remains non-scalable due to the necessity of [confirmation](#) finality. A finite set of transactions must be selected, which implies that others may be excluded. This exclusion is financially motivated by the [opportunity cost](#) of not utilizing deployed [mining](#) capital, and is the manifestation of non-scalability. This inherent scarcity necessitates a competitive [market](#) for confirmation, and finances it in proportion to demand for the money.

Effective transaction carrying capacity, and therefore utility, can be increased by [layering](#). This represents a *local* and *time-limited* security compromise, in contrast to the *system-wide* and *persistent* security compromise of increasing block size. Either compromise lowers but does not eliminate the [utility threshold](#), which implies the [stability property](#) is preserved.

**Therefore stability and non-scalability exist at any block size and level of layering.**

## Consolidation Principle

The need to [exchange](#) from one [coin](#) in order to [trade](#) with [merchants](#) of another is a cost. This cost must be non-zero even if automated, as it must consume space and/or time. As such one coin is always "better" (higher [utility](#)) than two.

We can reasonably assume that two distinct moneys cannot perpetually have identical utility. [Thiers' Law](#) discusses the consequences of better money in the absence of [state](#) controls. From this we necessarily conclude that **the better of the two monies will eventually replace the other** in the absence of state controls. As this occurs utility accrues to the surviving coin in the reverse of the manner detailed in [Fragmentation Principle](#).

This does not imply that new coins cannot be created or exist over a significant amount of time. It implies that there is a [market](#) pressure toward a single coin. A better money in one situation may not be a better or even useful money in another. For example, gold is not a useful money for electronic [transfer](#) and bitcoin is not very useful without a network. One money replaces another in the scenarios for which the former is better.

## Fragmentation Principle

The [utility](#) of a money derives directly from its ability to facilitate [trade](#), in contrast to barter. If it is not accepted by *any* [merchant](#) then objectively it has no monetary usefulness. The more goods and services (including consideration of location) that can be purchased with a money at any given time, the more likely it is that the money has greater utility to any given [person](#).

A [split](#) implies that zero or more merchants have stopped accepting the original [coin](#) and that zero or more have started accepting the split coin. A "clean" split is a hypothetical scenario in which there is no overlap in merchant acceptance of the two coins, and no change in the set of merchants. A clean split produces two [economies](#) from the original set of merchants.

**If we assume that the coins are identical apart from the fact of the split**, the [Consolidation Principle](#) implies that the utility of the combined coins is the same as the utility of the original less the [exchange](#) cost. The scenario can be expanded to include merchant overlap. This has no effect on coin utility, as it only shifts the incidence of the exchange cost from buyer to seller.

An increase or decrease in the number of merchants accepting either of the coins is a net gain or loss of combined utility respectively, as it implies the removal or addition of a third-currency exchange cost. In other words the effect is proportional to each of the coins in the split. This factor relates to the particulars of a given split, not to splitting in general.

Therefore a split produces both a shift and reduction of utility, in proportion to the relative sizes of the resulting economies. The [Network Effect Fallacy](#) explains why the reduction is not quadratic in nature, as sometimes assumed.

While it may appear that in the shift someone has "taken" value from the original coin, that value has actually "left" to form the split coin. In other words merchants are masters of the value that they provide to a money. Owners have *independent* control over the purchasing power of one unit, based on their level of [hoarding](#). However this affects unit [price](#), not utility.

Upon the split an original unit becomes two units, each with decreased and proportional utility in relation to the original. With bidirectional mandatory [replay protection](#) each can be [spent](#) at no additional cost. Otherwise the need for self-protection [discounts](#) units of the unprotected chain(s).

This analysis is applicable to new coins as well. The difference in the case of a new coin is that original (other) coin units are not spendable on the new chain. As such the new coin is faced with the difficulty of allocating units, which requires work and therefore time. Splits [bootstrap](#) this process by subdividing the utility of an existing chain, to the extent its merchants are willing to do so.

## Permissionless Principle

Bitcoin is [designed](#) to operate without permission from any authority. Its [value proposition](#) is entirely based on this property.

A [market](#) can be divided into permissioned and permissionless from the perspective of the [state](#). For ease of reference the former is often referred to as "white market" and the latter "black market". White market [trade](#), by definition, requires permission, and black market does not.

As a simple matter of definition, Bitcoin operations cannot be both white market and permissionless. Any [person](#) operating in the white market requires permission to do so. Bitcoin is therefore inherently a black market money. Its security architecture necessarily assumes it is operating [without state permission](#).

The security of Bitcoin does not extend to white market systems. **Any system dependent upon the value proposition of Bitcoin must also be black market.**

## Public Data Principle

It follows from the [risk sharing principle](#) that system security depends upon covert [mining](#) and [trade](#). A [coin](#) exists as a [mutually-beneficial market](#) between [miners](#) and [merchants](#) for the [confirmation](#) of [transactions](#) within [blocks](#) in exchange for [fees](#).

The necessarily covert activities are listed by role:

### Miner

1. obtain blocks [to build upon]
2. obtain unconfirmed transactions [to earn fees from]
3. create and distribute blocks [to cause others to build upon]
4. receive payment for confirmations [to finance operations]



## Merchant

1. obtain blocks [to validate customer payment]
2. obtain unconfirmed transactions (optional) [to anticipate payments and fees]
3. create and distribute transactions [to obtain customer payment]
4. make payment for confirmations [to compensate confirmation]

If blocks cannot be obtained anonymously the system is insecure. The inability to obtain the **strongest** blocks available to other **people** is a network **partition**, which implies localized insecurity. However neither anonymity, nor its opposite **identity**, can ensure one sees the strongest **branch** at any given time. In other words, any attempt to mitigate partitioning with the introduction of identity is a **false choice** that sacrifices system security for the false promise of ensuring localized security.

It is not essential that all miners or merchants see all transactions at any given time. However broad visibility is preferable as it produces the most robust competition for fees and best leading information. In other words, a market where every participant sees all of the transactions all of the time is a **perfect market**. Asking the network for specific transactions, as opposed to all (or summary information about all), is a source of taint and must be avoided in the interest of security as well.

Creation of blocks and transactions does not inherently expose identity, however public distribution of either is the primary source of **taint**. To the extent that miners openly self-identify, they are relying on the assumption of a **low-threat environment**, not contributing to system security. Avoiding taint when disseminating blocks and transactions requires use of an **anonymous connection** to a community **server**. This ensures the **distribution network** never has access to identifying information.

**Proof of work** exists to preserve anonymity of miners. There is no signature associated with mining and energy is presumed to be ubiquitous. Similarly, the ability to pay anonymously for confirmation is the reason for transaction fee inclusion. It is **sufficient** to pay a miner directly (off **chain**) for confirmation, however this exposes the merchant and miner to each other, and makes it more difficult to estimate fees anonymously.

Bitcoin is novel in that all financial transactions can be **validated** from public data and without identity. Centralized financial systems rely on either trust in (cryptographically-identifiable) connections to other parties or trust in (cryptographically-verifiable) signatures on transmitted data. This is the essence of trust-based systems; certain authorities have secrets that others use to verify that authenticity. **The reason for validation is to eliminate the use of identity and thereby authority.**

## Social Network Principle

In the terminology of **Paul Baran's 1964 paper on distributed networks** the importance of topology in network design is the ability of communications to withstand the loss of a certain number of nodes. A centralized (star) network will fail with the loss of one node. A distributed (mesh) network is more resilient. A hybrid of these systems is considered decentralized.

As a money Bitcoin forms a social graph. Only a **person** can decide to accept one **money** or another in **trade**. A set of people sharing the same **definition** for a money is referred to as a **consensus**. Authority in a monetary system is the **power** to define the money. Bitcoin is a tool that people can use to defend against the tendency toward authority, in order to preserve their agreement and therefore **utility** in the money.

**In distributed systems terminology a Bitcoin "node" is a person and the system is money.** It does not matter how many **machines** the person controls, the loss of that person is a loss of a node in the system (including all of the person's machines). A centralized money cannot withstand the loss of one person. If that one person changes their rules, the original money ceases to exist. As shown in **Risk Sharing Principle**, Bitcoin relies on decentralization to allow people to **resist authority**. This decentralization makes the money more able to withstand the loss of more people when faced with **state** attacks. A loss in this sense is the refusal of the person to trade in the money.

## State Banking Principle

Economy is not zero sum. **People** create and consume property. It is of course possible for the amount of capital to grow and to shrink. Each voluntary **trade** objectively improves the position of both people in the trade, as otherwise it would not happen. Consequently, the ability to trade freely increases accumulated capital. Assuming no change in **time preference**, this increase of a person's savings increases the amount **invested** and **hoarded** capital. Increased investment results in increased production, in a compounding cycle. It is essential to recognize that money merely facilitates trade, it is not a source of production, and therefore not the source of wealth.

State money is however an [effective form of taxation](#), an anti-market force. State banking is often conflated with [free banking](#), leading to a general distrust of bank lending. In free banking a bank is simply an investment fund. It may offer demand withdrawal of customer accounts, which creates risk for customers of, and investors in, the bank. Free banking manages this risk through the possibility of failure. Yet this scenario is not limited to banking.

Any person (including banks and other businesses) who underestimates or overestimates liquidity requirements is subject to failure. Insufficient liquidity ([liquidity crisis](#)) requires the person to borrow again, and excess liquidity produces lower returns ([cash drag](#)), an [opportunity cost](#). State banking compels the taxpayer to act as a [lender of last resort](#) to member banks that underestimate liquidity requirements. This facility would serve no purpose unless the taxpayer offered such loans at a discount to the bank's market [cost of capital](#), as otherwise the bank would simply rely on capital markets. This is why the [interest](#) rate offered to member banks is called the [discount rate](#) and why the loans are theoretically considered a "last resort".

The [current discount rate](#) in the United States is 3% whereas the historical real market [rate of return](#) is between 5.4 and 10% depending on [time horizon](#). A state bank that can borrow at 3% and earn 5.4-10% by lending pockets a 2.4-7% return on taxpayer money. Typically the discounted money is not actually extracted through direct taxation but indirectly through [seigniorage](#). The latter is monetary expansion, which then undergoes necessary market [credit expansion](#). The resulting credit expansion, most visible through bank lending, tends to receive unwarranted blame for what is actually a consequence of seigniorage.

A member bank has a strong financial incentive to underestimate its liquidity requirements as it can profit by borrowing from the taxpayer. This is known as [moral hazard](#) and is why state banking regulators set minimum "reserve" (hoarding) requirements for its members. However, the state as well has a strong incentive for member banks to utilize this facility, as it creates revenue for the treasury. As such reserve requirements are typically insufficient and the discount window is used in the everyday course of business, not as a last resort. When a member repays the loan principle with interest to the state (taxpayer), and the state subsequently destroys the principle, the [expanded money supply](#) and associated credit expansion both contract.

However, both the state and its member banks have profited, at the rate of 3% and 2.4-7% respectively, at the expense of the taxpayer. The taxpayer was without the principle during the time of the discounted loan, while the member bank was able to invest it for the shared benefit of itself and the state. The cost to the taxpayer is objectively 5.4-10% on every state loan issued to member banks. It matters not whether the taxpayer was taxed directly or indirectly to obtain the lent capital.

**No new capital is created through state banking, it is simply a means of taxation.** The capital lent by member banks is available only to the extent it is not available to the free market (taxpayer). Furthermore, this capital is directed by the state through its member banks, instead of by the free market. There is a strong political incentive to direct member bank capital in ways that the free market might not, such as toward [affordable housing](#) and [small business](#). Similarly, a member bank will accept much higher risk in its investments than its hoard can support. These forces produce [malinvestment](#) which manifests as the boom-and-bust phenomenon known as the [business cycle](#). When economy is booming the state and its member banks profit and when busting the taxpayer covers the debt through the discount window. The state then blames this cycle on business (hence the name) in order to obtain more power.

## Substitution Principle

A [substitute good](#) is one that can be used in place of another. As the [price](#) of a product rises, at some level [people](#) either move to substitutes or cease use altogether.

While a substitute would be less desirable at the same price as the original product, its lower price offsets this preference. In this manner the presence of substitutes reduces demand for the original good. The substitute competes with the original just as does increased [supply](#) of the original.

Given that a [coin](#) has fixed supply, it is commonly assumed that no supply side increase can reduce upward price pressure. As shown in [Stability Property](#), Bitcoin integrates transfer [fees](#) which necessarily rise with use. This unique characteristic creates downward price pressure by reducing demand. **But this rising cost also makes substitutes viable, creating downward price pressure by effectively increasing supply.**

There is nothing preventing the evolution of multiple similar coins. It is possible for these to exhibit nearly indistinguishable monetary properties, minimizing the substitution tradeoff. As shown in [Consolidation Principle](#), there is always pressure toward a single money, as this eliminates the [exchange](#) cost. However this pressure is at odds with rising costs, and at some level of use must give way to substitution (or disuse).

There is a theory that since creation of new coins costs nothing, the substitution principle implies that Bitcoin must become worthless due to unlimited free supply. This ignores the fact that Bitcoin requires people pay to use it. This is as true for a

second coin as it is for the first. Yet increasing supply reduces demand. At some point demand is not sufficient to produce/secure more supply, and as such the theory is invalid. This is the same relationship that holds with commodity monies and indeed all products.

## Cryptodynamic Principles

Cryptodynamics is a term coined here for the purpose of easily referring to the fundamental principles of [Bitcoin](#). This is intended to both inform understanding of Bitcoin and differentiate it from other technologies. The principles are the minimal subset of cryptoeconomic principles necessary to achieve this objective.

While the choice of name is not essential, a rationale for it is provided below.

### Crypto

“A crypto currency is a [money] that uses strong cryptography to secure financial transactions, control the creation of additional units, and verify the transfer of [units].” - [Wikipedia](#)

### Dynamics

“Dynamics is the branch of applied mathematics [...] concerned with the study of forces [...] and their effect on motion.” - [Wikipedia](#)

### Crypto + Dynamics

Cryptodynamics is the set of forces that secure Bitcoin [transactions](#) by controlling (1) [definition](#) of [units](#), and (2) [transfer](#) of units.

### Principles

Security force is entirely human in nature. [People](#) must act to secure anything, including Bitcoin. As an economic system, Bitcoin security can only expect people to act in an economically-rational manner (self interest). As such Bitcoin security forces are entirely based on the self-interested actions of individual persons, specifically:

- [Risk Sharing](#)
- [Energy Sinking](#)
- [Power Regulating](#)

These forces depend upon each other in order. Without risk sharing energy cannot be sunk into the system to balance the [power](#) of a [censor](#). With these three forces intact Bitcoin can be secure. Without any one of them a technology is not Bitcoin.

It [cannot be assumed](#) that, given the incorporation of these forces, a Bitcoin implantation is securable. Furthermore one may be more so than another. **It is only the case that given the incorporation of these forces a technology is a Bitcoin and that without them it is not.**

The possibility of security afforded by these forces can be referred to as “cryptodynamic security”. So, for example, a “permissioned blockchain” violates the risk sharing principle, a strictly proof-of-stake (PoS) technology violates the energy sinking principle, and a money entirely reliant on [subsidy](#) for [confirmation](#) compensation violates the power balancing principle. None of these are cryptodynamically secure.

## Censorship Resistance Property

Resistance to [censorship](#) is a consequence of [transaction fees](#). Censorship enforcement is indistinguishable from [soft fork](#) enforcement, with [majority hash power](#) rejecting non-censoring [blocks](#). Without such enforcement transactions are [confirmed](#) on an economically-rational basis despite individual [miner](#) subjectivity.

A majority miner is financially profitable. As such there is no cost to acquiring the means of censorship. As mining is necessarily an [anonymous](#) role it is always possible for any actor to acquire and deploy majority hash power, and to control it at any given time. As shown in [Proof of Work Fallacy](#), [hard forks](#) cannot be used to selectively evict the censor and instead accelerate [coin](#) collapse.

In the case of active censorship, fees may rise on transactions that fail to confirm. This fee premium creates a greater potential profit for miners who confirm censored transactions. At a sufficient level this opportunity produces additional competition and

therefore increasing overall [hash rate](#).

If rising non-censoring [hash power](#) exceeds that of the censor, its enforcement fails. The censor is thus faced with the choice of subsidizing operations or abandoning the effort. Only the [state](#) can perpetually subsidize operations, as it can compel tax and gains from preservation of its own currency regime. **The state must consume taxes to at least the level of the fee premium to maintain censorship enforcement.**

A coin without integrated fees would either fail to a censor or evolve a side fee market. As shown in [Side Fee Fallacy](#) it is not necessary that fees be integrated, however fee integration is an important anonymity technique. In either case censorship resistance arises only from the fee premium. The [subsidy](#) portion of the block [reward](#) does not contribute to censorship resistance because the censor earns the same subsidy as other miners.

It is possible that censorship enforcement could result in a [price](#) collapse, causing the censor to incur a loss on operations. However in this case its objective has been achieved, with no opportunity for the [economy](#) to counter the censor. This collapse might be achieved at negligible cost by simply demonstrating the intent to censor. It is also possible that a censorship soft fork could lead to a price increase, as white market business embraces the associated state approval. Nevertheless, for the coin to survive, its economy must continue to generate a fee premium sufficient to overpower the censor.

It cannot be shown that the economy will generate sufficient fees to overpower a censor. Similarly, it cannot be shown that a censor will be willing and able to subsidize operations at any given level. It is therefore not possible to prove censorship resistance. This is why resistance to state control is [axiomatic](#).

## Consensus Property

[People](#) generally think of [consensus](#) in the context of a fixed membership, like a [jury](#). In this model consensus implies that all members must agree. But because Bitcoin membership is permissionless and therefore not fixed, there is always complete agreement, as implied by membership. In this model consensus refers to the size of the membership ([economy](#)), not a condition of agreement.

A consensus may [fragment](#) or [consolidate](#). Generally a larger consensus provides greater [utility](#) and greater security by more broadly [sharing risk](#).

## Stability Property

[Value](#) is [subjective](#) and therefore price constancy is an economic fiction. The [exchange](#) price of a money is determined by its [supply and demand](#) which is in turn affected by the demand schedules of all people for all products. The stability of a money is not a tendency toward constant [prices](#) in all other things, it is a [damping](#) relationship between demand for the money and its supply.

We can organize monies into three supply categories:

- Rational supply ([commodity](#))
- Arbitrary supply ([fiat](#))
- Fixed supply ([bitcoin](#))

In any money, destruction of [units](#) decreases supply and therefore increases the value of those that remain. Given that there is no financial incentive for loss it does not impact stability.

Commodity money supply increases due to the financial incentive to [produce more](#) when price is expected to be at or above production cost (inclusive of capital cost). This relationship between price and supply is predictable despite price (and therefore supply) not being so. Because price is not predictable this [monetary inflation](#) cannot be [capitalized](#). Therefore all holders of the money suffer a reduction in value from the increased supply. Competition ensures that this production, financed by existing holders, is limited to capital cost ([interest](#)). The feedback of value decrease resulting from supply increase reduces production incentive, creating stability.

Fiat money supply is increased arbitrarily (or taxed as [demurrage](#))) by the [sovereign](#) due to the financial reward of [seigniorage](#). When this monetary inflation is predictable it can be capitalized, which discounts the return on seigniorage. As such changes to supply are often [not published](#). Due to [state monopoly](#) protection (i.e. production is the crime of counterfeit), competition cannot effectively limit returns. The resulting sovereign [profit](#) (tax) is the reward of seigniorage and the [reason for fiat](#). Monopoly protection is the sole economic distinction between commodity and fiat money. The supply increase caused by seigniorage is

mitigated only by political unrest as [people](#) resist the consequential value decrease. This unrest initially manifests as [capital flight](#), which is countered by [foreign exchange controls](#).

Bitcoin supply is independent of price. Given that [subsidy](#) is predictable it is capitalized and has [no affect on price](#) over time. Its purpose is to rationally distribute units and so is eventually phased out. As [fees](#) necessarily rise with demand the [utility threshold](#) eliminates demand for [transaction](#) of value below the threshold. More generally, the fee level rises to the point where monetary [substitutes](#) are more cost-effective for a given value transaction. **Stability therefore results from limiting demand directly, in contrast to relying on an increase in supply to do so.** Stability implies that price is bounded, yet it can rise with increased effective [transaction carrying capacity](#) of the [coin](#), and with increased [utility](#) relative to substitutes.

## Utility Threshold Property

[Utility](#) is expressed as preference for the [coin](#) over substitutes, for [transfers](#) of a comparable [value](#). Increasing utility implies a rising [fee](#) level. A [person](#) with higher [marginal utility](#) for a [confirmation](#) offers a higher fee than another. Given differences in the [market](#) fee level over time, another person may offer a lower fee in expectation of a longer time to confirm. Others will not [transact](#) on the [chain](#), relying instead on substitutes.

Increasing utility therefore implies increasing average transfer value, as rising fees will otherwise cause the cost of transfer to exceed the value transferred. Greater [depth](#) implies greater confirmation security. Therefore time can be traded for [higher](#) security against [double spend](#). However time cannot be reduced below one block period to achieve [lower](#) security. The lowest levels of security are none ([unconfirmed](#)) and minimal (one confirmation). There is no trade to be made between these levels.

Higher fees imply higher [hash rate](#), mitigating the need to increase confirmation depth for higher value transfers. **But given there is no way to reduce security for lower value transfers, the useful minimum value transfer rises with utility.** Failure to support transfers in a certain value range implies substitutes are cheaper in that range. This implies the possibility of coexisting moneys to service distinct value ranges. However, similar coins all exhibit this property.

[Rule](#) differences in terms of [block](#) period or size do not change this relationship. The effect of these coin variations is strictly proportional. Even unlimited size blocks must produce fee levels that price out low value transfers.

## Zero Sum Property

Bitcoin [mining](#) is a [zero sum game](#). On average the [chain](#) grows by one [block](#) every 10 minutes, with the full [reward](#) controlled by its [miner](#). Miners compete to achieve this reward and will, apart from [pooling pressures](#), each average a number of rewards proportional to [hash power](#). The difference between a miner's cost and this reward over time is the [rate of return](#) on capital [invested](#) in the mine.

There are two aspects of the zero sum property:

- For the time period between [organizations](#) one miner earns a reward and all other miners earn no reward. Neither price, hash rate, difficulty, inflation, fees, nor anything else has any effect on this property.
- The magnitude of rewards, in either [coin units](#) or [exchange price](#), has no effect on the rate of return on capital.

*Idealized* Bitcoin mining is a [closed system](#). Return on capital varies relative to other mines, due to the [proximity premium](#) and [variance discount](#) protocol flaws, as well as [economies of scale](#) and operator efficiency. Yet because these only impact the relative cost of hash power, the proportionality of return rates is affected, not overall returns.

*Actual* Bitcoin is not a closed system. The [market](#) and anti-market pooling pressures of [variation](#) and [distortion](#) (respectively) are external. Fundamentally Bitcoin exists to defend markets, necessarily pitting distortion against variation (or lack thereof).

When a distortion is applied to a miner in this zero sum system, all other miners are affected. For example, a [subsidy](#) (not to be confused with a [consensus subsidy](#)) to one miner acts as a tax on all others, and a tax on one miner acts as a subsidy to all others. The subsidized miner operates at a lower cost for the same hash rate, or has a higher effective hash rate for the same cost. The taxed miner operates at a higher cost for the same hash rate, or has a lower effective hash rate for the same cost.

A subsidizer expects no return on capital, otherwise he/she would be considered an investor. Investment is a market force whereby the miner pays a market price for capital. With a higher effective rate of return the subsidized miner attracts more capital than other miners, continuing to expand hash power until there is only one miner. The subsidizer's objective is ultimately [control](#) over the subsidized mine.

A tax on mining has the effect of moving all hash power to untaxed mines, beyond the reach of the taxing authority, as capital

seeks market returns. If applied broadly, this can give the authority control through its own mining operation. In other words, the authority can suppress competition. This can also be accomplished through a 100% tax, whereby the authority [co-opts](#) mines. The effect is the same, the taxed miner is put out of business, and the proceeds of the tax are applied to [control](#).

The consequences of zero sum mining with inherent pooling pressure are explored in [Threat Level Paradox](#).

## Threat Level Paradox

As implied by the [zero sum property](#), presumably the only way to defeat external [subsidy](#) is to [mine](#) at a capital loss relative to [market](#) return on capital. Similarly it seems that only way to defeat tax, up to and including a 100% tax (prohibition), is to mine beyond the reach of the taxing authority, such as in secret. As with all [black markets](#) there is an increased cost to [subversive mining](#). Competing against subsidized mining compounds the cost.

If one accepts the [axiom of resistance](#) one must assume that both tax and subsidy will be used to reduce the cost of [controlling](#) Bitcoin. Using the power to subsidize mining (via tax revenues), [states](#) can cause [pooling](#) in the region of the subsidy. Once [majority hash power](#) is focused the state can use its taxing (regulatory) power in the region to compel [censorship](#).

Therefore in order to enjoy the benefits of a hard currency, it would seem that [people](#) will ultimately have to mine at a loss. However, censorship creates the opportunity for others to mine profitably to the extent that people are willing to offset this cost with [fees](#). This black [market](#) is Bitcoin's censorship resistance. People pay a higher price for certain transactions, and in order to maintain that higher price the state must also suffer the expense, despite its ineffectiveness.

**Paradoxically, this tool works well when money is under attack and poorly otherwise.** If there was no [internal pooling-pressure](#) these cases would be balanced. But [risk distribution](#) is essential to subversive mining, and pooling pressure works *against* distribution. So there is ever-expanding [attack surface](#) with no pressure to contract unless effective monetary alternatives are suppressed. The [suppression](#) of alternatives raises [reward utility](#) to the miner in the region of suppression. The paradox applies as well to [centralization pressures](#).

The expected consequence is that Bitcoin will not be well *prepared* for [attacks](#) because it is financially disadvantageous for [people](#) in a low threat environment.

## Miner Business Model

[Miners](#) play a [zero sum game](#) within a [positive sum economy](#). They compete with each other, not the economy. Rising utility is the reflection of a positive sum and a natural consequence of trade.

It has been argued that [blocks](#) mined in a period of rising price produce outsized returns for miners, at least until the adjustment. This idea is based on the common failure to understand that [market prices are not predictable](#). Wagers on price change are [speculative](#). There is no reason to assume that Bitcoin *speculation* is any more or less effective than any other. However if a rising price was predictable then capital would predict it as well, canceling the possibility of any outsized return.

Bitcoin mining *investment* on the other hand is based on the predictable relationship between profit and competition over time. That relationship predicts that the average of all mining approaches the market rate of interest. As with all markets, shorter time periods are unpredictable in price and longer periods approach market returns. Ultimately [time preference](#) controls the market rate of investment return.

So how does a miner achieve outsized returns? It cannot be done with [side fee agreements](#). There is only one way to make a higher-than-market rate of return, which is to have a below average cost of [hash power](#) for the [coin](#). This is achieved by either taking advantage of [pooling pressures](#) or through superior operational efficiency. Because of the [zero sum property](#), these are offset by lower-than-market rates of return by other miners. The premium therefore declines for an [honest](#) miner above 50% hash power, to zero at 100%.

However other miners will eventually exit as their capital seeks market returns. This would leave one miner, bound to market returns. In other words, making outsized returns requires others from whom to capture those returns. The highest return that can be sustained is a function of the greatest opportunity cost others are willing to sustain. This is a function of differential reward utility, as discussed in [Threat Level Paradox](#).

By limiting [dividends](#) to market rates of return and reinvesting all remaining reward, a miner can maintain a constant hash power and thereby obtain market returns against a capital base proportional to Bitcoin [capitalization](#). Reinvesting dividends increases hash power and liquidation decreases it. [Grinds](#) are liquidated by taking each device offline as it becomes a net negative producer, or [discounting](#) those future returns by selling the device.

Mining rate of return on capital is dependent on time preference alone. The relationship between the economy and miners is further explored in [Balance of Power Fallacy](#).

# Qualitative Security Model

## Decentralization Model

In [Social Network Principle](#) it is shown that Bitcoin is a network of [human](#) relationships. This can be modeled as a [directed graph](#) (Directed\_graph) where each vertex represents a [merchant](#) and each edge represents a [trade](#) for bitcoin. Edges indicate the direction of movement of [coin](#) and are quantified in the number of [units](#) traded. All [owners](#) are presumed to have been merchants at the time of coin receipt, including as [miners](#) (selling [confirmations](#)) and as recipients of charity (selling [goodwill](#))).

If a person is not personally accepting coin, or does not personally [validate](#) coin accepted, the person cannot reject invalid coin. The person is entrusting this task to a [central](#) authority. All people utilizing the same delegate are reduced to just one vertex that represents the delegate.

For any period of time, [economic](#) security is a function of the number of merchants and the similarity of amounts traded. The strongest economy would be all people in the world trading for the same number of units in the period, an ideal which can be called a "distributed" (or fully-decentralized) economy. The weakest would be one delegate accepting all units traded in the period, which would be a "centralized" economy.

More specifically, the system is most economically decentralized which has the greatest number of vertices (merchants) with the lowest [coefficient of variation](#) in the incoming edges (receipts). Defining a *distribution* function as the inverse of coefficient of variation we obtain:

```
economic-decentralization = distribution(receipts) * merchants
```

Similar to economic security, confirmation security can be modeled as an [edgeless graph](#). Each [miner](#) is represented by one vertex on the graph. A [grinder](#) is not a miner as the grinder has no decision-making ability, only the miner is represented. The total [hash power](#) employed by a miner is the weight of the vertex.

For any period of time, confirmation security is a function of the number of miners and the similarity of hash power they directed. The strongest censorship resistance would be all people in the world mining at the same hash power in the period, an ideal which can be called "distributed" (or fully-decentralized) confirmation. The weakest would be one miner with 100% of hash power, which would be "centralized" confirmation.

More specifically, the system is most decentralized in confirmation which has the greatest number of vertices (miners) with the highest distribution in weights (hash power):

```
confirmation-decentralization = distribution(hash-power) * miners
```

## Security Model

Decentralization alone is not security. **Security is the product of activity, distribution of that activity, and the fraction of participating humanity.**

```
security = activity * distribution * participation
```

Given that there is no limit to humanity, trade or computation, the level of security in each axis is unbounded. Security is also unbounded with perfect distribution (i.e. infinite decentralization). A minimum level of zero in each is achieved with either no participation or no activity. Economic and confirmation security can thus be defined as:

```
economic-security = receipts * distribution(receipts) * [merchants / humanity]
confirmation-security = hash-power * distribution(hash-power) * [miners / humanity]
```

## Limits of the Model

These relations do not say anything about the absolute effectiveness represented by any value, or the relative effectiveness of any two values except that a greater value represents a greater effectiveness. This is not due to a deficiency in the model. The factors include people, specifically the effectiveness of their individual abilities to [resist](#) and their perception of [value](#) in the

money. All who validate or mine offer some level of resistance, but there is no implied continuity. We refer to a "level" of security, not an "amount" of security.

As show in in [Public Data Principle](#), anonymity is a tool that aids in defending one's ability to trade and/or mine. As such the level of decentralization can never be measured; the model is a conceptual aid. As shown in [Balance of Power Fallacy](#), the security afforded by each of the two sub-models is complimentary and independent of the other. While people could decide to trade and/or mine independently in the future, the [Cockroach Fallacy](#) shows that they are not contributing to security until they do so. The model represents security as it exists in the period.

## Proximity Premium Flaw

[Latency](#) is the time required for [communication](#). Information moves at a speed not greater than the [speed of light](#) and therefore latency cannot be eliminated.

Different distances between [miners](#) implies [announcements](#) will be known to some before others. While a [miner](#) remains unaware of an announcement he wastes capital [grinding](#) on a [weak candidate](#). As more time passes it becomes exponentially less likely that the miner will be [rewarded](#) for the candidate. Miners therefore compete to see announcements before other miners, as this reduces [opportunity cost](#).

If we were to disperse miners with equal [hash rate](#) at equidistant points around the Earth they would experience the same average latency. Yet due to the financial benefit of reduced latency, they would tend to move closer to each other. This force is [pooling pressure](#), and [manifests in several ways](#).

The proximity-based [pooling pressure](#) is a consequence of the [chain](#) sequence required by [consensus rules](#). **Bitcoin prescribes winner-take-all ordering, which produces disproportionate opportunity cost.** The [variance discount](#) is another pooling pressure caused by [consensus](#).

The [defense](#) that Bitcoin *intends* to raise is market defense against anti-market forces. To do this it must distribute [hash power](#) broadly among [people](#) so that it becomes difficult to [co-opt](#). However pooling pressures inherent in the [consensus](#) work against this objective. This is why the characteristic is termed a flaw.

## Variance Discount Flaw

[Variance](#) is the varying frequency of achieving a [reward](#). Variance is inherent to the probabilistic nature of mining and cannot be eliminated.

As a matter of [consensus](#), different [hash power](#) among [miners](#) implies rewards will be earned by some more frequently than others. With 10% hash power one might expect to be rewarded 10 times more frequently than with 1%, though the multiple is actually greater due to the [proximity premium](#). Actual results are unpredictable and can vary significantly. But it is sufficient here in both cases to assume proportionality. In this example one miner receives a reward every 100 minutes and the other every 1000 minutes. Assuming identical rewards per [block](#), the magnitude of the reward is also proportional to hash power.

Consider then that a tiny miner might have to wait years before any reward. Despite being rewarded proportionally a smaller miner is faced with a perceived deficiency in relation to the larger miner. It can improve [cash flow](#) to receive a fraction of the reward more frequently. There is also the possibility that a mine is misconfigured and can never succeed. For these reasons miners discount high variance. Smaller miners will convert their [mines](#) to [grinds](#) and pay an aggregating miner for reduced variance. This is the rationale behind [P2Pool](#), but because distributed variance reduction is less efficient the [pooling pressure](#) remains.

The variance-based [pooling pressure](#) is a consequence of singular [difficulty](#) as required by [consensus rules](#). **Small miners must compete at high difficulty despite low hash power, which magnifies inherent variance.** The [proximity premium](#) is another pooling pressure caused by consensus.

The [defense](#) that Bitcoin *intends* to raise is market defense against anti-market forces. To do this it must distribute [hash power](#) broadly among [people](#) so that it becomes difficult to [co-opt](#). However pooling pressures inherent in the [consensus](#) work against this objective. This is why the characteristic is termed a flaw.

## Centralization Risk

Bitcoin [weakness](#) results from [centralization](#) and from [pooling](#). Forces that produce aggregated [mining](#) are called [pooling](#)



pressures. While pooling weakens [confirmation](#) security, centralization weakens the security of [consensus rules](#). Weakness is the result of fewer [people](#) with whom to [share risk](#).

Consensus risk is shared among active [merchants](#) only, as they are the people who have the ability to refuse [trade](#) of property for [units](#) that fail to conform to their rules. Financial forces that reduce the number of merchants are called centralization pressures. The problem of [delegation](#) is that it is commonly coupled with centralization, as is typical in [web wallets](#). The wallet not only [owns](#) the saved units but typically also controls [validation](#) of units received in trade. **The latter reduces power over consensus rules to one person for all of the wallets of the service.**

Centralization pressures include:

- Difficulty of use discount.
- On-chain settlement discount.

If [exchange](#) is difficult for a customer, the merchant must discount merchandise in order to accept the [coin](#). If exchange is difficult for the merchant, an additional cost is incurred. If referring payments to a trusted third party reduces the size of this discount and/or cost, return on capital is increased.

[Transfer](#) incurs [fees](#) which also requires a merchant to discount merchandise. If using a trusted intermediary to settle transfers [off-chain](#) reduces fees and thereby the discount, return on capital is increased.

Centralization manifests as:

- Payment processors
- Web and other trusting wallets
- Hosted APIs for accessing chain

In a [low threat environment](#) the merchant has diminished financial incentive to subsidize Bitcoin security. As the [cost of alternatives](#) increases the discount becomes unavoidable. At this point the customer decides the pay a higher price or the merchant closes the business as capital seeks [market](#) rates of return.

## Pooling Pressure Risk

[Pooling](#) pressure is the set of financial incentives for [hash rate](#) aggregation, specifically:

- [Proximity Premium](#)
- [Variance Discount](#)
- [Market Variation](#)
- [Market Distortion](#)
- [Economies of Scale](#)

While [latency](#) and [variance](#) are unavoidable, [consensus rules](#) actually *create* the first two financial incentives. Variation is a consequence of varying [market](#) price for [mining](#) resources. Distortion is a consequence of varying non-market costs including tax, regulation, subsidy, and patent; the force that Bitcoin is [intended to resist](#). In a high threat environment economies of scale may become negative due to the [cost associated with greater visibility](#) but may otherwise be positive.

There are several manifestations of pooling. One is geographic, where independent [miners](#) become physically closer together. Another is cooperative, where formerly-independent miners join forces and co-locate [grinding](#). Another is virtual, where miners become [grinders](#) and aggregate hash rate to a single remote miner. Another is the existence of [relays](#), which [aggregate miner hash power](#). Another is capital flow, since the higher hash rate associated with greater capital utilization is a form of co-location.

**Given a perpetual positive pressure, [transaction selection](#) will eventually be reduced to one [person's control](#).** It is possible that this is already the case. The risk to Bitcoin is that one person is the [sole defense](#) of [utility](#), making successful [co-option](#) inevitable. This risk [cannot be mitigated](#) by the [economy](#).

Pooling pressure is a Bitcoin analogy to the United States Federal Reserve system. The system was designed to facilitate tax through [debasement](#) of a soft money. It offered [state support](#) for a [monetary proxy](#) in [trade](#) for hard money. This combination was designed to create a [pressure](#) to collect hard money at the central authority. Once this collection was sufficient the state did

away with the pretense and simply [seized all remaining hard money](#). All states have similar systems and [cooperate](#) to defend them.

This does not imply that mining is adversarial to Bitcoin. Following the analogy, [free banking](#) is not adversarial to gold. Mining is a *necessary part* of Bitcoin. Pooling represents risk, though pooling pressure is not created by miners but by flaws in Bitcoin itself.

## ASIC Monopoly Fallacy

There is a theory that Bitcoin [ASIC](#) price is controlled by a [cartel](#) of [miners](#), creating a disproportionate advantage to [mining](#) partners of the cartel.

There is no economic difference between a cartel and a single organization. Changing organizational size is a free [market](#) outcome observable as capital seeks optimal [economies of scale](#). If partners receive ASICs at a price that produces a below market return on capital, it amounts to an internal subsidy between partners. The same is true of a price that produces an above market return on capital, with the subsidy in the opposite direction. As such there is no net advantage to such discounting between partners.

Production is generally set at a level intended to produce a maximum [rate of return](#) on capital. The only economically rational way for a producer to raise price is to limit production below that optimum. Otherwise higher price implies unsold inventory, resulting in lower net returns. This implies that production must be restricted by the cartel in order to raise [unit price](#) for non-partners.

Limiting production leaves an opportunity for other producers to capture customers with a lower [marginal utility](#) for the product, as those customers would otherwise be unserved. Thus competition lowers price until the market clears. A free market seeks the clearing price that produces the global return on capital. A current price above this level increases production and below decreases production. It is [time preference](#) that determines the rate of return on capital.

Unless production is disproportionately subject to anti-market forces, such as tax or subsidy, everyone enjoys the same opportunity to raise capital and compete in production. If this does not happen it implies that returns on this line of business are consistent with average market returns. Tax and subsidy cause regional [distortions](#) but do not eliminate competition. **In other words, monopoly price is only produced by state grant of monopoly power.**

A related theory asserts that purchasing ASICs from this cartel increases its [hash power](#). This is invalid on the basis of the above explanation of monopolistic pricing. The producer's capital will seek the same return in any line of business or investment. There is no reason to believe that the return will be disproportionate in ASICs.

A related theory asserts that the Bitcoin [proof of work](#) algorithm produces a [pooling pressure](#), as a consequence of the supposed cartelization. If people truly believe that ASICs are overpriced the rational response is to raise capital and produce ASICs. But in any case [market](#) and [anti-market](#) forces alone control chip production and as such it does not constitute a protocol-based [pooling](#) pressure.

## Auditability Fallacy

**Solvency of a Bitcoin custodian cannot be audited.** A custodian is a [person](#) with discretion both in the release of an asset and issuance of securities against it. If both release of the asset and the issuance of securities against it are controlled by [consensus rules](#), then the relationship is not actually custodial. This is the distinction between a [reserve](#) and a [layer](#). A layer is protocol-enforced (non-custodial) and therefore has nothing to audit.

A solvency audit requires simultaneous (atomic) proof of both the full amount of the asset held by a custodian and the securities issued against it. In the case of a national Bitcoin reserve this would require complete proof of all fiat (e.g. the security) issued against the [reserve](#), as well as the Bitcoin held in reserve. Even in the case where the security is issued on a distinct public [chain](#) the atomicity requirement is not satisfied.

In some cases it may be considered sufficient to waive the atomicity requirement, accepting incorrectness under the assumption that material deviation would eventually be discovered. However in the case of [state banking](#) it is insufficient to detect the deviation. Historically it has not been difficult to detect such deviations. The difficulty arises in stopping them.

## Balance of Power Fallacy

Power in Bitcoin rests with [miners](#) and [merchants](#). Yet these two powers are not "balanced" between each other, as if locked in some sort of [checks-and-balances](#) system. Miner power is [orthogonal](#) to merchant power. Miners control [transaction](#) selection, merchants control [validity](#), and neither can control the other. Not surprisingly, in the original [description](#) and [implementation](#) these roles were combined.

Power is not the same as influence. Merchants can influence miners by not buying the service. Miners can similarly influence merchants by not producing it. These choices manifest as [splits](#) or [stalls](#). However the nature of power is that it can (and often does) ignore influence. The [state](#) has power; it can apply [coercion](#) and [co-option](#) while ignoring influence. Merchants and miners *together* have the [power to defend](#) against these aggressions, but neither can do so without the support of the other.

The balance of *power* in Bitcoin is between [individuals](#) and the state. Even states create systems that [attempt](#) to isolate their moneys from [political](#) control. Bitcoin is no different in that sense, incorporating the [resistance axiom](#). Individuals can be miners and can be merchants. With broad [distribution](#) of these activities it becomes difficult for state actors to [censor](#) this [market](#). **The idea that miners and merchants are in an adversarial position is a failure to understand the Bitcoin security model.**

Merchants purchase a service from miners and as such the two are engaged in [trade](#). Merchants purchase mining services that conform to their [rules](#) for a satisfactory [fee](#). They are free to split and miners are free to not mine at all, or to not select particular transactions for whatever [reason](#) suits them. Trade is neither adversarial nor asymmetrical, it is voluntary and mutually-beneficial, with all tensions resolved in [price](#).

This failure in understanding leads people to believe that mining can be centrally [pooled](#) as long as merchants are not [centralized](#) in validation, as the [economy](#) can control the behavior of mining, rendering the system secure. This belief is incorrect but unfortunately people are [drawing this invalid conclusion](#) from recent events. A [closely-related fallacy](#) is the belief that a [proof-of-work fork](#) by merchants can control miner behavior.

## Blockchain Fallacy

There is a theory that property [ownership](#) can be secured by immutable [claim-keeping](#), both against claim loss and [Custodial Risk](#).

Given that a claim is not itself the property, control of the property rests with the [custodian](#) against whom the claim is made. A custodian has the ability to surrender or retain the property and is therefore a [trusted third party](#). Abrogation of a claim by its custodian is always mitigated by custodian signature, cryptographic or otherwise, with enforcement of the claim left to its holder.

The theory asserts that immutable claim-keeping provides security against loss of the claim by its owner, as nobody else would have an interest in the loss. However, in order to redeem the claim its owner must produce proof of ownership to the custodian. This requires that the owner not lose the secret that proves this ownership. As such the security of the claim against loss is not mitigated at all, it merely changes form. The theory is therefore invalid on the basis of loss prevention.

Storing a strong reference to the claim can reduce the size, and therefore cost, of its immutable storage. The claim may be in the form of a [human](#) or [machine contract](#), and referenced as a [one way hash](#). In either case the [validation](#) and execution of the contract is required for property transfer by the custodian. Therefore a referenced contract claim compounds loss risk with additional data, the contract.

As shown in [Risk Sharing Principle](#), people are always the basis of security. People may act collectively to protect the immutability of a money, and therefore any claim data associated with control of the money. However, a custodian is a trusted third party. Immutable claims do not in any way mitigate direct attacks against, or by, a custodian. Where the custodian is the [state](#) or is subject to its control, the claim offers [no security](#) against the substitution of state authority in place of proven ownership of any claim. The theory is therefore also invalid on the basis of custodial failure.

Bitcoin as a money is non-custodial. Its [units](#) do not represent an asset held by a trusted third party. The money is traded directly between customer and [merchant](#). In this sense *all merchants* are custodians of Bitcoin's [value](#). **The blockchain fallacy arises from a misconception of the Bitcoin security model, attributing security to its technology as opposed to its distribution of merchants.** The term "blockchain technology" reinforces this error, implying that it is primarily the structure of Bitcoin's data that secures it.

## Causation Fallacy

There is a theory that [mining](#) "follows" [price](#), or more specifically, [reward value](#). The implication is that mining is slaved to price, lacking any input into [coin utility](#).

Consider the [miner](#) who responds only to historical [reward values](#). This [person](#) cannot be the first miner, because the reward has no historical value. No price can be established because no [trades](#) have occurred. The miner might have heard that a number of [unconfirmed units](#) bought a pizza, but maybe the same units are [double-spent](#). He must anticipate a certain level of future net return on capital that is unknowable until it either materializes, or does not. This is the nature of entrepreneurial risk. The risk must be taken before the product can exist. One might believe that the risk can be shifted to the consumer, with advance ordering. But at that point the consumer has become the entrepreneur, providing the capital for, and assuming the risk of, production.

It is certainly possible for a miner to respond only to historical reward values once history has been established by someone else's risk-taking. But what is the time window and method of averaging that predicts future reward values? The unique ability to predict exchange prices would provide the miner unlimited riches. If it could be done generally, price would never change, as all potential changes would be discounted upon first minting. So either price changes unpredictably, or not at all. In other words, every miner faces the same situation as the first. Historical prices do not exist that can predict future prices.

Assuming a [market](#) average return on mining capital generally, both overestimation and underestimation of reward value imply loss in relation to the cost of capital. Given the nature of competition, profits and losses (above and below market returns on capital respectively) experience constant negative existential pressure. In other words, the market attempts to eliminate these errors. But given the unpredictable nature of price, it can never actually do so. Production never seeks demand that exists, which is inherently historical, it always seeks demand that it anticipates. **Production continues to guess at future consumption and in doing so creates the opportunity for consumption** (or creates nothing at all).

One could say that miners converge on a market return on capital and by anticipating highest possible [fee](#) values. But [merchants](#) similarly converge on a market return on miner capital by seeking the lowest fee value. However, miners must anticipate merchants and risk mining before there can be any utility. So to the extent that there is any asymmetry, mining precedes [transacting](#), just as all production must precede consumption. Assuming otherwise conflates the direction a market seeks with the manner in which it does so.

## Cockroach Fallacy

There is a theory that [aggregation](#) does not materially reduce the security afforded by [risk sharing](#) because [miners](#) and the [economy](#) will disperse as necessary, similar to the scattering cockroaches disturbed by a light. **The theory irrationally implies that security actually exists because it could exist.** This is essentially a rejection of the [Threat Level Paradox](#), which implies that security evolves over time under a persistent threat.

The theory relies on [grinders](#) switching miner allegiance. This is based on the [Balance of Power Fallacy](#), which incorrectly models miners as the threat. A shift of [hash power](#) from one [mine](#) to another does not reduce [pooling](#) or the [risk associated](#) with it. The risk is that [states co-opt](#) large amounts of hash power, substantially reducing the cost of [attack](#). It is an error to assume that states do not [collaborate](#) in defense of [seigniorage](#).

The International Monetary Fund (IMF) is an organization of 189 countries, working to foster global monetary cooperation...

As such one cannot assume that any large mine can exist outside of state [control](#). A reduction in pooling requires an increase in the number of miners, specifically those who are willing and able to [operate covertly](#). This requires that grinders suffer the increased cost associated with reduced pooling. Yet [people](#) cannot be expected to work against their own financial interest. In order for risk sharing to increase, the financial pressures against it must be reversed. An assumption to the contrary is economically irrational.

The theory also ignores economic [centralization](#) and [delegation](#). It is an error to assume the economy can rapidly decentralize, and de-delegation would most likely be infeasible in the case of state attacks as [currency controls](#) commonly restrict [transfer](#).

## Credit Expansion Fallacy

Credit expansion is the apparent increase in money supply resulting from lending. When a loan is issued the lender and borrower both appear to hold the same money. Due to the inflationary nature of credit expansion, it is commonly treated as an adverse effect on [people](#). Because banks are the most visible lenders this effect is often attributed to banking itself. There is a theory that Bitcoin can eliminate the effects of [fractional banking](#), eliminating credit expansion.

Saving is a general term for [hoarding](#), [speculating](#) and [investing](#). Hoarding is [owning](#) as required to satisfy expected consumption. Speculation is owning in the expectation of advantageous [price](#) change. Investing is lending to another in

exchange for a fraction of the borrower's future earnings. Hoarding and speculating are outwardly indistinguishable, as the sole distinction is in the mind of the owner. As such this topic will, in the interest of simplification, refer to speculation as hoarding. Investment implies a trade between the lender and the [borrower](#). The borrower owns the asset and the lender owns a fraction of the borrower's business. Investment includes both debt and equity contracts as the distinction is strictly financial, having no economic significance.

The distinction between hoarding and investment is essential to the understanding of credit expansion. A hoarded asset is under the control of its owner, as if in a vault, buried in the back yard, or stuffed in a mattress. This is inherent in the meaning of ownership. The lender of an asset is not the owner of the asset, even though a loan is considered savings.

A lender requires liquidity to operate, and as such must hoard a certain fraction of capital. When a loan is created the borrower owns the amount of capital lent. The borrower also requires liquidity, and so hoards a certain fraction of the loan. Any remainder of the loan is necessarily invested. This implies that the borrower has become a lender. The process continues until all capital that exists is hoarded.

The amount hoarded is sometimes referred to as the owner's "reserve", but properly it is the owner's hoard, a fraction of that owner's total savings. This use of the word reserve should not be confused with its use in the state money context of [reserve currency](#). The term "fractional reserve banking" is a reference to the ratio of a bank's hoard to its total savings.

The decision to hoard vs. invest is based strictly on each person's [time preference](#). Time preference is not derivable from any condition. It is, as the name implies, a human preference. Human preferences change and therefore so does time preference. Time preference determines the [interest](#) rate which can also be considered the cost of capital. An increase in the cost of capital resulting from increasing time preference causes credit available to contract, and a decrease has the opposite effect. With infinite time preference all capital would be hoarded, ending all production.

It matters not whether a lender is referred to as a "bank", all investment implies the same behavior. If banks operated with a 100% hoard they would not be lenders. This does not imply any reduction in lending, as the rate of lending is determined by time preference alone. **Bitcoin can be lent and as such does nothing to limit credit expansion.** The theory is therefore invalid.

Eliminating credit expansion is equivalent to the condition of infinite time preference, an infinite interest rate, no capital available for production, and no products available for consumption. In states where debt instruments are limited or prohibited by statute ([usury laws](#)), investment moves to equity instruments, [loan sharking](#), or an end to production.

## Decoupled Mining Fallacy

There is a theory that [security](#) is increased by [decoupling reward](#) from [transaction](#) selection in [pooled mining](#). The theory holds that by sharing only the reward, control over transaction selection shifts to [miners](#) with less [hash power](#). This implies a reduction in the [variance discount](#) and therefore an increase the [competitiveness](#) of smaller mines. Because smaller mines can presumably operate more covertly than larger, this in turn implies that [censorship resistance](#) is increased.

**The theory fails to recognize that control over transaction selection remains with the pool operator**, and is therefore invalid. The sole benefit is [variance](#) reduction, but this is only realized by the receipt of payment. As payment is discretionary any condition may be attached. Such conditions may include censorship and [identity](#). Member recourse is to leave the pool for another, just as with a coupled pool. As such decoupled pools and coupled pools are equally subject to [co-option](#).

There is a related theory that transparency of a decoupled pool is greater than that of a coupled pool, facilitating flight of members to non-censoring pools, therefore limiting the dominance of censoring pools. Generously accepting the assumptions of greater transparency and independent miners operating against financial self-interest, we are still left with the fact of co-option. The [state](#) can still reserve for itself the ability to operate with the [financial advantages of pooling](#) and the theory is therefore invalid.

This fallacy is similar to the [Relay Fallacy](#) in that all financial advantage depends on otherwise independent miners granting control over that advantage to a single [person](#).

## Dumping Fallacy

There is a theory that selling [units](#) from one side of a [split coin](#) for units of the other reduces the relative [utility](#) of the sold coin. However each sale requires a buyer. As a [trade](#) the action is symmetrical and therefore the theory is invalid.

There is a related theory that [exchanging](#) units from one side of a split coin constitutes [dumping](#) of that coin, which reduces its

utility. The theory simply misrepresents the concept of dumping. Dumping is [state subsidy](#) (not to be confused with Bitcoin [subsidy](#)) of a product sold in another state. It is a levy on the taxpayers of the subsidizing state, typically applied to establish [market](#) share for the product. In the case where demand is [elastic](#), the subsidy increases sales volume for the product by reducing [price](#) relative to the otherwise market price. The lower price increases demand, by capturing buyers with lower [marginal utility](#) for the product, until the market clears. In contrast to dumping, trading at market price doesn't reduce price because it is not subsidized.

Finally, there is a related theory that reduction of [hoarding](#)) generally reduces exchange prices of the hoarded property. This is [true](#), however a [transfer](#) is not a reduction to hoarding levels unless the buyer of the hoarded property subsequently hoards it less than the seller. It is an error to assume this is the case.

## Empty Block Fallacy

There is a theory that the [mining](#) of empty [blocks](#) is an [attack](#). The theory does not require that the blocks are mined on a [weak branch](#) in an attempt to enable [double-spending](#), nor does it specify what [person](#) is attacked.

Consider the following:

- The term "attack" implies theft. The [Bitcoin whitepaper](#), for example, uses the term only to describe double-spend attempts.
- A [reward](#) consists of [fees](#) for [transactions](#) and a [subsidy](#) for the block. The [miner](#) who forgoes transaction fees by not including transactions is not rewarded for them.
- The miner's [hash power](#) contributes proportionally to the security of the network. The subsidy is compensation for that security during the [inflationary](#) phase. The purpose of inflation is to rationally distribute [units](#). The rational distribution is specifically in [exchange](#) for hash power, not for transaction inclusion.
- Transaction [confirmation](#) is not assured. Fees are the *incentive* for confirmation. Lack of confirmation objectively implies insufficient fee.
- Empty block mining is entirely consistent with [consensus rules](#) and cannot be reasonably prevented by a new [rule](#).

For these reasons the theory is invalid. However it is worth exploring the source of the fallacy. Because of the [Zero Sum Property](#), there may be an assumption that mining an empty block "unfairly" takes away the opportunity for transactions to be confirmed.

Other miners retain the ability to confirm transactions in proportion to their hash power. If 10% of the hash power mines empty blocks, then confirmations will take 10% longer on average. However if a miner removes 10% of the total hash power, confirmations will also take 10% longer on average, until the next difficulty [adjustment](#). Yet removing one's hash power is generally not considered an attack.

A miner commits capital to mining, producing hash power. Setting aside the [effects of pooling](#), the miner is subsidized in proportion to hash power produced. Without this hash power other miners would produce the same average number of blocks at proportionally lower [difficulty](#). In other words, *actual* attacks would be proportionally cheaper. So despite not being rewarded for including transactions, the miner is securing previously-confirmed transactions.

Given that the [marginal cost](#) of including a transaction is necessarily below average fee levels, the empty block miner is suffering an [opportunity cost](#). This amounts to the miner subsidizing the security of the [chain](#). While this seems economically irrational in the limited context of the coin, it can be rational due to the offsetting opportunity cost for waiting on a new non-empty [candidate](#) following an [announcement](#).

While a given miner may consider it advantageous to mine empty blocks, it is within every other person's [power](#) to do otherwise. It is the [exercise of this opportunity](#) that secures the coin, even against *actual* attacks. **The shaming of those acting on self-interest is ineffective and counterproductive.**

## Energy Exhaustion Fallacy

There is a theory that [proof-of-work](#) (PoW) may exhaust all energy available to people. PoW converts energy into a [monotonically increasing double-spend](#) barrier for any given [transaction](#). This is comparable to the energy expended in securing any money against counterfeit (by its own issuer or otherwise).

The purpose of any security measure is to create a cost necessary to overcome the measure; i.e. a financial barrier. Bitcoin

creates its double-spend barrier by compelling the [attacker](#) to replace the [branch](#) of the targeted transaction with one of probabilistically greater [work](#). Interestingly, such a replacement raises the barrier to subsequent attackers. **The energy expended is not independently important, the erected barrier is the attacker's necessary *financial* burden.**

The security barrier (S) of a [block](#) is the product of unit [hash](#) cost (C), [hash rate](#) (H), and period (T).

$$S = C * H * T$$

The [adjustment](#) varies [hash rate](#) to maintain a constant period for a given hash cost and security.

$$T = S / (C * H)$$

A constant period implies that hash rate is inversely proportional to cost for a given security.

$$H \sim S / C$$

As energy supply is reduced its [price](#) must increase, which reduces the amount expended for a given level of security. Therefore energy cannot be exhausted by [mining](#) and the theory is invalid.

## Energy Store Fallacy

There is a theory that the value of energy expended by [proof](#) of [work](#) is converted to [coin value](#), in effect “storing” the value for later consumption. To the extent that energy has value, the work is sold for bitcoin, and money is a [store of value](#), this is correct.

However the theory errs in the implication that energy value expended in [mining](#) is unique in its contribution to value. Miners [trade](#) energy for [units](#). However all [merchants](#) trade something. Furthermore, mining can be compensated by [side fees](#), ultimately contributing nothing to demand.

All things offered in trade represent demand. **Apart from magnitude, one source of demand cannot be a generally greater determinant of value than another.** As such the theory is invalid.

## Energy Waste Fallacy

There is a theory that [proof-of-work](#) (PoW) wastes energy. This implies that the level of security provided is greater than necessary or the same level of security can be provided by another externalized proof at a lower energy cost. An internalized proof, specifically [proof-of-stake](#) (PoS), is a different security model which is not considered here.

Total [hash power](#) is a function of [reward](#), which is a function of [fees](#), which are determined by the [confirmation market](#). If a [person](#) considers current hash power insufficient to secure [trade](#) at a given [value](#) against [double spend](#) then the [depth](#) requirement increases. Additionally, as shown in [Utility Threshold Property](#), [transactions](#) with insufficient value for even single confirmation security are [priced](#) out of the [chain](#).

These upper and lower security bounds depend on confirmation cost and are therefore independent of the proof technique. **There is no *necessary* level of security, just a subjective confirmation depth and minimum utility.**

Confirmation security increases with the cost of generating each [block](#). The double spend of a transaction requires that its [branch](#) be superseded by another with a probabilistically greater cost. So the only way energy cost can be reduced is by expending the same average per-block cost with a lower energy component.

PoW incurs cost in several forms, including labor, hardware, services, land, etc. Any other externalized proof consumes these same resources, though potentially in different proportion. The question of energy cost reduction is therefore reduced to whether an energy component of the cost of a proof can be replaced by an other resource component with the same cost. However the cost of the substitute resource includes all of its production costs, which must resolve to energy. The theory is therefore invalid.

Additionally, securing any [coin](#) has a cost to [merchants](#). As such the fact of its use by them implies that it is preferred over alternatives. This implies the alternatives are ultimately more costly. As all costs are fundamentally resolved in energy consumption, it follows that the money in use is the most energy efficient.

# Fee Recovery Fallacy

There is a theory that [miners](#) gain financial advantage over other miners by [mining](#) their own [transactions](#) and "recovering" their own [fees](#).

The theory ignores the [opportunity cost](#) of mining [block](#) space without collecting payment for it. Payment of a fee to one's self is a financial non-event. Failure to collect a fee is a real cost in the amount forgone, as the cost of mining that portion of the block is uncompensated. **The result is a lower return on capital relative to miners who actually sell their block space.** Given the [zero sum](#) nature of mining this disparity allows the more rational miners to increase their [hash power](#) by reinvesting the higher return on capital.

A higher volume of transactions competing for [confirmation](#) implies an increase in the average fee level. This affects all miners equally, however a fee level increase only produces more competition, not an increased rate of return on capital. If anything, all miners suffer from the [reduced utility](#) caused by the increased demand and therefore fee level (which has been financed in full by the uncompensated miner). In other words the consequence is the opposite of that proposed, and the theory is therefore invalid.

There is a related theory that fee estimation tools may be fooled into recommending higher fees than are required. As shown in [Side Fee Fallacy](#) this implies a relationship between historical and future fee rates that does not exist, and that all fees are visible on [chain](#), which is not the case.

# Genetic Purity Fallacy

There is a theory that a [coin](#) is strongest when all [validation](#) is performed by a common [implementation](#). According to this theory the complexity of [consensus rule](#) implementation implies a likelihood that multiple implementations will diverge, resulting an inadvertent [chain split](#). The split implies financial loss by [people](#) on the [weaker](#) side. In addition to divergence, a single implementation risks a global [stall](#) of the network. The threat of financial loss implies lower [utility](#) and therefore system security.

Based on the presumption of high complexity, each update to the "one true client" produces the same likelihood of divergence. Similarly, dependency on external independently updated libraries has the same effect. In other words *it is not possible for there to be just one implementation*. In the case of the initial Bitcoin implementation both [upgrade of the client](#) and [upgrade of an external dependency](#) have resulted in unintended chain splits and [material financial loss](#). Additionally, [zero-day](#) flaws in this implementation [have been published](#) that could have produced a global stall.

**A single implementation would produce a weakness directly analogous to that of a living species with genetic uniformity.** In the case of a single implementation, both internal and external updates penetrate the [economy](#) quickly and deeply. The financial impact of a split is therefore more significant than that caused by a less widely-deployed implementation. In a scenario where ten implementations each supporting an even fraction of the economy there would be risk to at most 10% of the economy for any given update, whereas the update of a single universally-deployed implementation reaches the maximum split risk of 50%. The theory is therefore not only invalid but expresses the opposite of actual behavior.

# Halving Fallacy

Bitcoin [consensus-rules](#) produce a predictable rate of [monetary inflation](#). This rate is reduced periodically at a point called the [halving](#). There are several [step functions](#) in Bitcoin. The halving occurs every 210,000 [strong](#) blocks, the [difficulty adjustment](#) every 2,016 strong blocks and [chain organization](#) approximately every 10 minutes. The numeric values that control these intervals are arbitrary yet the discontinuity is necessary due to the discrete intervals required for [proof of work](#). There is a theory that the halving creates a financial cliff for [miners](#) that may lead to a perpetual [stall](#). The theory is based on the confluence of two step functions (halving and difficulty), causing the period of another (organization) to expand dramatically due to coincident reduction in miner profits.

The theory assumes that the difficulty adjustment resets average miner [economic profit](#) to zero, allowing only the top half of miners (by profitability) to survive, eventually reducing [mining](#) to just a few miners. In other words the difficulty adjustment is considered a positive [pooling pressure](#). However there is no reason to believe that the adjustment reduces *any* miner's profit to zero. The consequence of the assumption is not that there will be *few* miners, but that there will be *none*, due to the difficulty adjustment alone. The adjustment actually does nothing to regulate miner profits, it controls only the organization period. With no adjustment, profit would be unaffected while the organization period and therefore [variance](#) would respond to total [hash rate](#). [Time preference](#), which dictates [market return on capital](#), regulates miner profits just as it does in every market.

Consider the case of no [price](#) change. In this case there is no reason to expect a change in total hash rate, no adjustments to



difficulty, and we can conclude that the average mine generates the market return on capital. In other words any number of independent miners *can* compete indefinitely (absent *actual* pooling pressures).

Consider also that price changes, difficulty adjustments, and [reward](#) fluctuations all effect miner profitability in the same manner. A difficulty adjustment and/or halving is therefore no more important to a miner than a comparable price fluctuation, and exhibits greater predictability. **Miner returns are expected to always average the market rate of return on capital.** Therefore the theory builds on an invalid assumption.

The theory also contemplates that reward may be insufficient to compensate miners for difficulty immediately following a halving. As such they may opt to reduce hash rate, extending [confirmation](#) times until fees rise, price rises and/or difficulty adjusts downward. Yet fees and price are determined in a market and can certainly rise to any level that [people](#) are willing to pay. There is no way to know what levels the market will support. Yet the two largest halvings have passed with no disruption. Fees and price have both risen, encouraging significant increases in total hash rate. Given that subsequent halvings will produce the equivalent of an exponentially *lesser* price reduction, there is no reason to believe future events will be any more interesting than past.

Finally, by controlling variance, which would otherwise rise indefinitely with price, adjustment is a *negative* pooling pressure. This is the opposite of the effect assumed by the theory.

## Hoarding Fallacy

There is a theory that an increased level of [hoarding](#) produces an increased level of security in a [coin](#). This is similar to the [Dumping Fallacy](#) but is not necessarily based on a [split](#).

An increase can only be described relative to some base level. If a [person](#) can be convinced that there is increased system security in a higher collective hoarding level, the theory holds that the person may decide to hoard more than would otherwise be optimal (i.e. the person's base level). This amounts to an actual individual cost with a presumed socialized benefit. In other words the theory depends on irrational economic behavior, even if the security benefit is actual, and is therefore invalid.

The presumed security benefit to an elevated level of hoarding stems from the theory that an [owner](#) has a say in [validation](#) and could act to prevent the [economy](#) from accepting what the owners collectively consider [invalid](#) money. However owners are not acting unless they [trade units](#) for something, and in this case it is the [merchant](#) who enforces [consensus rules](#). **The possibility that owners could act in unison does not increase this zero level of control.** The theory is therefore invalid.

Finally, the theory implies that less trade in the coin will produce greater security. This is the opposite of the case. As shown in [Qualitative Security Model](#), consensus rule enforcement requires ongoing trade. The [price](#) of a unit of the coin is arbitrary, but rises temporarily if individuals are convinced to engage in the fallacy. The benefit of this increase accrues to existing owners. The theory that price can only rise is a related [speculative](#) error explored in [Lunar Fallacy](#). Even a provable perpetual price rise would not validate this theory, as it relates only to a temporary relative increase caused by financially sub-optimal individual decisions.

## Ideal Money Fallacy

It has been [proposed](#) that the existence of an international non-political (i.e. objective) "value index" will result in [people](#) compelling [states](#) to "value target" their monies against the index, thereby eliminating [price inflation](#). It has also been suggested that Bitcoin is such an index and will precipitate this scenario.

The leverage envisioned is the option to leave certain state monies for others. The movement is from monies of higher inflation to lower, based on comparison with the index. The consequence is that states must increasingly target their individual rates of price inflation to the index. This result is state monies "asymptotically" approaching the condition of [Ideal Money](#) represented by the index.

Ideal Money is state money with a zero rate of price inflation:

...there is no ideal rate of inflation that should be selected and chosen as the target but rather that the ideal concept would necessarily be that of a zero rate for what is called inflation.

Expression of the theory is both varied and limited (proof is left to the reader). However the above summary expresses all essential elements. Given these limitations it can be helpful to start with generous assumptions. Let us assume that a money can express objective value (see [subjective theory of value](#)), that Bitcoin is such a money, and that people generally have the ability to compare the value of Bitcoin to other major state monies. Let us also assume that, despite the apparent contradiction,

people will both generally use Bitcoin in [trade](#) (the source of the index) *and* will prefer to use state monies (a necessary premise).

If we also assume that people are free from [legal tender laws](#), and their use of competing currencies does succeed in compelling states to "value target" Bitcoin, [seigniorage](#) will be eliminated. However, as shown in [Stability Property](#), the purpose of state money ([fiat](#)) is to collect seigniorage, which is a tax. In other words, Ideal Money is a tax collection system that collects no tax. Granting the above assumptions, Ideal Money is the obsolescence of state money. **The proposal fails to consider the reason that fiat exists in the first place.**

Reconsider now the assumptions. Fiat requires the existence of legal tender laws and as such [Gresham's Law](#) always governs fiat:

These examples show that, in the absence of effective legal tender laws, Gresham's Law works in reverse. If given the choice of what money to accept, people will transact with money they believe to be of highest long-term value. However, if not given the choice, and required to accept all money, good and bad, they will tend to keep the money of greater perceived value in their possession, and pass on the bad money to someone else. In short, in the absence of legal tender laws, the seller will not accept anything but money of certain value (good money), while the existence of legal tender laws will cause the buyer to offer only money with the lowest commodity value (bad money) as the creditor must accept such money at face value.

The proposal incorrectly assumes that [Thiers' Law](#) governs. If this was the case people would not use fiat. It also ignores the existence of [foreign exchange controls](#), which exist specifically to prevent [capital flight](#). Such controls strengthen as capital flight accelerates, in order to preserve tax revenue. Finally, such controls materially limit price discovery in the index, making it less useful than the envisioned reference.

The proposal offers no rational explanation for how people will become able to move between state monies in the face of such controls. It assumes that people will better *recognize* the tax, due to the presence of the index and their ability to compare against it, and therefore will more effectively control the state's appetite for the tax. Given the near universal use of gold as a comparably objective index prior to the evolution of global fiat, it is not clear how fiat ever took hold if we can assume people will react to it in this manner.

There is an argument that Bitcoin is an objective index whereas gold is not. This is based on the inflationary supply of gold in contrast to the fixed supply of Bitcoin. This assumes that monetary inflation implies an unstable money whereas fixed supply implies a stable money. As shown in [Stability Property](#), both monies are stable. The argument fails to acknowledge that value, as indicated by the index, is a consequence of both supply and demand. Gold demand is stabilized by inflation and Bitcoin's demand is stabilized by fees.

The theory is therefore invalid. Either fiat will cease to exist or it will collect tax. States only surrender this tax under extreme duress and in such cases only briefly. If anything the "ideal money" will be Bitcoin, and it will not trade freely with state monies (to the extent they remain).

## Impotent Mining Fallacy

There is a theory that [miners](#) have no [power](#). This is distinct from the closely-related [Proof of Work Fallacy](#). The theory rests on the assumption that miners are subject to [economic](#) pressures that preclude sustained effective [attacks](#). This theory leads [people](#) to believe that mining can be strongly [pooled](#) as long as [merchants](#) are not [centralized](#), as the economy can control the behavior of mining, rendering the system secure. The consequence of this invalid theory is complacency regarding the insecurity caused by pooling.

The theory holds that if [majority hash power double-spends](#) then merchants will necessarily increase [confirmation depth](#) requirements, increasing the cost of subsequent attacks. At some point an equilibrium is reached where greater depths are considered sufficient for [exchange](#). Given that this would preclude double-spending altogether, there would be no advantage to sustaining the attack. The theory accepts that attacks can happen, but not frequently enough to materially reduce [utility](#).

The theory also holds that a miner cannot avoid selecting the highest [fee transactions](#) as this reduces relative [reward](#), enriching other miners. This is presumed to lead to a loss of majority power and therefore an inability to continue. This aspect of the theory implies that miners cannot effectively [censor](#).

The theory also considers that [selfish mining](#) by [majority hash power](#) is feasible, but in the absence of double spending and censorship, there is no adverse consequence to the economy. In this case the majority simply becomes the one miner as all others are unable to retain [rewards](#). Despite lack of competition, [hash rate](#) and fee levels are maintained by the ever-looming *possibility* of competition.

Yet miners and merchants are trading partners, engaged voluntarily in mutually-beneficial activity. As explored in the [Balance of Power Fallacy](#), neither can control the other and [price](#) is the resolution of all preferences. This would seem to support the theory, however the theory is actually a [red herring](#) as it **does not address the threat**. Bitcoin is designed to defend against [non-market](#) forces, specifically the [state](#). Market forces are never a threat to the market itself.

The pooling of [hash power](#) eviscerates security, as states can simply [co-opt](#) it. But states can also build their own [mines](#) to the same effect. Bitcoin therefore requires both significant hash power *and* distribution of that power among people who are willing and able to [risk state controls](#).

The state is an economically rational actor. [Inflation](#) is profitable for the issuer. Bitcoin's widespread use would prevent states from effectively levying the [inflation tax](#). State attacks are therefore expected, and analogous attacks are [commonplace](#). It is practically inevitable that states will subsidize attacks, but even the possibility invalidates the theory.

## Inflation Fallacy

Bitcoin [consensus rules](#) create a perfectly predictable rate of [monetary inflation](#). There is a theory that this causes loss of [purchasing power](#). However it is essential to consider the effect of predictability on loss, and consequently whether the loss is actual.

Consider the following scenario:

Alice sells Bob an acre of land for 1 bitcoin, [confirmed](#) at [height](#) 100. At the time of confirmation the [supply](#) of spendable bitcoin is (no more than) 5,000. Less than a week later, at height 1,000, Bob sells the same acre to Charlie for 10 bitcoin. Over this period the 1 bitcoin fraction of supply has been predictably reduced by monetary inflation from 0.02% to 0.002%.

Let us assume that Charlie held his 10 bitcoin for the week prior to his purchase. Charlie could have purchased the acre for 1 bitcoin but a week later it cost him 10. It would appear that over the span of one week Charlie has lost 90% of the purchasing power of his 10 bitcoin. In this example, a 10x increase in monetary supply correlates to a 10x increase in [price](#) over the same period (no causation implied). So has Charlie actually lost purchasing power?

Charlie had to first *obtain* the 10 bitcoin. He knew before obtaining his 10 bitcoin that this fraction of all bitcoin would be reduced from 0.2% to 0.02%, or that in a week his 10 bitcoin would be diluted to the current [market](#) price of the acre as measured in fraction of all bitcoin. Both Charlie and the seller of his 10 bitcoin [discounted](#) the trade for the [net present value](#) of the [coin](#).

Charlie suffered no loss of purchasing power in his trade of 10 bitcoin for the acre, because he obtained the 10 bitcoin with full knowledge of its depreciation schedule. Loss would imply that he did not get what he paid for. **It is not possible to misjudge dilution caused by predictable increase in supply.** For example, predictable [dilution](#) is *always* used in computing the net present value of stock holdings. A shareholder must assume that option holders will [exercise](#)) at a net positive value upon liquidation. Failing to reach this conclusion is simply a computational error, not a loss caused by the exercise.

Commodity currencies such as gold exhibit monetary inflation in relation to exchange price. As price increases competition creates an offsetting increase in supply, keeping return on capital generally consistent with [time preference](#). Bitcoin however exhibits an increase in [difficulty](#) in relation to exchange price. Bitcoin price has no effect on supply whatsoever.

Fiat currencies exhibit unpredictable and often secret monetary inflation. The purpose of such moneys is [seigniorage](#), which is a tax on its holders. Unpredictability is important in maximizing the tax as otherwise the new money is immediately discounted to its net present value. Eventually price inflation discounts the money anyway, but not until the sovereign has reaped the benefit. When price inflation becomes fairly predictable, [indexation](#) can largely nullify its loss effect. This phenomenon was observed in the [hyperinflation of the first Israeli Shekel](#).

The linkage system was very successful. In major economies around the world, consumers often feel the pinch of just 2-7% annual inflation. But Israelis, who had to deal with a much higher inflation rate, went about their business practically unaffected. For three and a half decades, their real income was protected by this index-linked mechanism.

However *monetary inflation* can be perfectly predictable. When it is so, and the schedule is public, the effect is entirely offset by [capitalization](#). This computation is orthogonal to demand, which has an independent effect on price. Each [exchange](#) includes a discount for net present value (NPV). With positive monetary inflation the NPV of 1 [unit](#) is a greater than 1 future unit. As monetary inflation decreases, the NPV of 1 unit increases relative to 1 future unit. With 0% monetary inflation the NPV of 1 unit is the same as 1 future unit.

The benefit of 0% monetary inflation over a perfectly predictable non-zero level is that it simplifies computation. Despite the existence of [subsidy](#), saving does not compensate [mining](#). Subsidy captures discounted purchase price, with the effect of a

[transaction](#) fee. Bitcoin inflation exists to rationally allocate units and is otherwise unnecessary complexity. Given that the [cap](#) is arbitrary, subsidy is phased out over time.

So unlike victims of seigniorage, Charlie did not suffer an actual loss of purchasing power even if over time it took more units to purchase the same acre of land. The increase in units is a predictable function of the positive (despite decreasing) discount rate. It is neither a tax nor an outsized return on mining, it is simply a mathematical conversion.

Finally, due to perfect predictability, it is not possible for Bitcoin monetary inflation to cause [malinvestment](#) or [business cycles](#).

## Jurisdictional Arbitrage Fallacy

There is a theory that, since it is unlikely that all [states](#) would join a Bitcoin ban, the [coin](#) would survive by movement of [mining](#) and other activity to such states.

Those who do not comply operate in the [black market](#) from the perspective of the banning authority. Another state in violation of a ban is considered a [rogue state](#) from this perspective. A ban is a simple political action against which Bitcoin offers no protection.

There is a [related fallacy](#) that such an action would be impossibly difficult in the case where Bitcoin is popular. This is the idea that Bitcoin is secured by the vote, which reduces its security model to that of the status quo of state money, eliminating Bitcoin's [value proposition](#).

White market operations are by definition eliminated by a ban. The theory therefore implies that Bitcoin is ultimately secured by the protection of rogue states. This also reduces to security by vote. Furthermore powerful states have [many tools](#) to compel others, everything up to and including open warfare. These tools are commonly employed in various wars, such as those on drugs, money laundering and terror. A Bitcoin ban could easily fall under the umbrella justifications for all of these existing international conflicts.

However, Bitcoin is specifically designed to operate without permission from any state. Its continued operation as a black market money may lead one or more states to attempt its [suppression through censorship](#). While this may be attempted by a single state, it is common for states to collaborate in defense of the [taxing power](#) of their monies. This is the purpose of the [International Monetary Fund](#).

Such an action can be executed [most efficiently](#) from a single geographical location. In this scenario rogue states offer no defense except to the extent that they are not only willing to forego the tax benefit of their own monies, but also to donate tax money to resist censorship. **It cannot be assumed that rogue states can overpower the censoring authority, and any dependence of them reduces Bitcoin to a politically-secured money.** As such the theory is invalid.

## Lunar Fallacy

There is a theory that [hoarding](#) bitcoin guarantees to perpetual [profit](#). The theory is based on the following economic laws.

- One money is better than two ([Metcalfe's Law](#)).
- Better money displaces other monies ([Thiers' Law](#)).
- At fixed [supply](#), [price](#) rises with demand ([Law of Supply and Demand](#)).
- Potential increase in demand is unbounded ([trade](#) is positive sum).

Hoarding is purely speculative, with all returns constituting profit or [loss](#). The money is not [lent](#) to another for [interest](#) and so is always available for [exchange](#), a benefit that offsets interest forgone.

**A corollary to the theory is that no investment in production is required to profit from it.** Capital is required for all production. Lenders (investors) earn interest in exchange for time without their capital. Production is the source of trade and therefore all economic activity results from investment. A hoard is defined by its lack of consumption in production. If all people hoarded their capital, there would be nothing to trade and therefore no demand for the money. It seems that the theory is irrational, supporting the idea that Bitcoin is indeed [Magic Internet Money](#).

The theory fails to incorporate the [Stability Property](#) of Bitcoin and is therefore invalid.

# Network Effect Fallacy

There is a theory that the [utility](#) created by an [economy](#) varies with the square of the number of its [merchants](#), assuming each merchant offers the same value of goods or services for sale in the one [coin](#). The theory is an application of [Metcalfe's Law](#).

This implies that an even [split](#) of the economy reduces combined utility by half. For example, if 20 merchants has utility 400 then 2 networks of 10 of these merchants has utility 200.

However, the ability to [exchange](#) any [units](#) of one coin for the other collapses the utility of the two economies into a hybrid economy. Due to the [conversion cost](#) the hybrid coin has lower utility than would a single, but this cannot be comparable to loss of one of the two entirely unless the conversion cost is unbounded. The theory is therefore invalid.

# Private Key Fallacy

Private keys do not secure Bitcoin, they secure [units](#) of Bitcoin. **Private key control applies to individual security, not system security.** Whoever controls keys is the [owner](#), and Bitcoin provides security for that owner, even if the keys are stolen. Decentralized [validation](#) secures [consensus](#) and distributed [majority hash power](#) secures [confirmation](#), but private key security is the owner's problem.

# Proof of Stake Fallacy

[Confirmation](#) security requires a [person](#) of authority to order [transactions](#). Bitcoin periodically assigns this authority to the [miner](#) who produces the greatest [proof of work](#). All forms of work [necessarily reduce](#) to [energy consumption](#). It is [essential](#) that such proof be independent of the [chain](#) history. We can refer to this as "external" proof.

The only other source of ordering authority is therefore dependent upon chain history, which we can refer to as "internal". There is a theory that such [proof-of-stake](#) (PoS) constitutes a comparable alternative to [proof-of-work](#) (PoW) in terms of confirmation security. It is true that both PoS and PoW delegate control over transaction ordering to a person in control of the largest pool of certain capital.

The distinction is in the deployability of the capital. PoW excludes capital that cannot be converted to work, while PoS excludes all capital that cannot acquire [units](#) of the [coin](#). This difference has a material consequence for security.

In [Other Means Principle](#) it is shown that [censorship](#) resistance depends on people paying miners to [overpower](#) the censor. **Overcoming censorship is not possible in a PoS system, as the censor has acquired majority stake and cannot be unseated.** As such PoS systems are not censorship-resistant and the theory is therefore invalid.

# Proof of Work Fallacy

[Merchants](#) purchase [mining](#) services that meet their [rules](#) for a satisfactory [fee](#). There is a theory that mining services are subservient in this [trade](#). This subservience is sometimes described as "asymmetry" or "users rule". This theory leads people to believe that mining can be strongly [pooled](#) as long as merchants are not [centralized](#), as the [economy](#) can control the behavior of mining, rendering the system secure. The consequence of this invalid theory is complacency regarding the insecurity caused by pooling.

[Miners](#) control [transaction](#) selection, while merchants control property offered in [exchange](#). If some part of the economy is unsatisfied with the selections of miners it can offer its property for sale in a [split coin](#) with a different [work rule](#) that obsoletes all [grinding](#) hardware. This is typically described as a [proof-of-work hard fork](#).

According to this theory miners then suffer a catastrophic loss due to the unrecoverable capital investment in highly-specialized hardware. The hard fork may include a [difficulty adjustment](#), allowing [confirmation](#) to continue despite a presumed significant drop in [hash rate](#). Due to the lower difficulty and a presumed lack of specialized hardware, more individuals are able to mine. This introduces new miners to the business and reduces pooling.

It has been said that this ability of the economy to foist a capital loss on its trading partners is an asymmetry unique in comparison to other [markets](#). For example, an apple buying community cannot simply "destroy" the orchards of all of its suppliers. The theory **fails to understand that there is no asymmetry in trade.** If all apple buyers decide that they will buy no apples from existing orchards they certainly have that power. Similarly, the orchards have the option to not sell. [Price](#) is the continual resolution of this tension. This is exactly the same dynamic that exists in every market.

The theory also **fails to account for lack of identity**. It assumes that the capital loss will cause the exit of existing "bad" miners and the entry of new "good" miners. This is an unsupportable assumption. There is no reason to believe that existing miners will exit nor is there any reason to believe that new miners would not make the same decisions as previous miners given they are in the same business, assuming one could even tell the difference. At least in the apple scenario one knows from whom one is buying apples and can discriminate, this is not possible in Bitcoin.

The theory also **fails to account for the economics of mining**. There is an [advantage to proximity](#) that produces greater returns on capital for miners with greater [hash power](#). Larger miners are therefore more profitable than small miners. Larger miners will therefore be better capitalized than their smaller competition. When the rule change occurs the miners that remain will be those who can afford to retool, which will be the largest.

It is irrational to assume that all miners will simply exit. Would we expect all apple growers to be replaced by new apple growers? In mining are not expertise, facilities, energy contracts, process, and non-specialized [machinery](#) important advantages over newcomers? Existing miners have an inherent advantage over their supposed replacements. This means they have greater access to capital. So not only do larger miners end up with less competition, all existing miners that remain have an advantage over any new miners.

The theory also **fails to consider that merchants need mining**. Mining is not replaced by splitting, and it retains complete control over transaction selection. So for example if the "bad" miners happen to be [states](#) that are [attacking](#) the coin, the state itself and [co-opted](#) miners will continue with the same disruption, at a lower energy cost. As other miners fail due to what is effectively a 100% tax, the attacker's energy cost continues to decrease. Mining services that are "good" for merchants cannot be produced by splitting.

Finally, the theory **fails to recognize actual consequences**. Based on the previous capital loss experienced by all miners for a given coin, all future miners of its replacement will insure against the likelihood of a similar event. They may self insure, but the increased cost is unavoidable. This will reduce hash rate for the same fee until the possibility of such an event is deemed negligible. So the economy raises its own fees and ends up with the same miners and greater pooling. This is a reduction of security on two levels, with no benefit.

## Relay Fallacy

The [peer-to-peer](#) network disseminates [blocks](#) and [unconfirmed transactions](#). The [protocol](#) itself allows [nodes](#) to protect against [denial of service](#). Consequently this [communication](#) requires no [identity](#). This protection is how the network avoids the need for permission to participate.

However this protection comes at a cost in terms of [announcement latency](#), and because of the [advantage to proximity](#), lower latency translates into higher [apparent hash power](#). Therefore [miners](#) compete for reduced latency. One way to reduce latency is [pooling](#), another is to use a more efficient dissemination network. Given that pooling surrenders [power](#) to the operator, presumably the latter option is preferable.

One way to improve dissemination is to [optimize](#) the peer-to-peer network. The other is to join a distinct network, called a [relay](#), that has lower latency due to elimination of denial-of-service protections, for example:

[T]he `cmpctblock` message format was designed to ensure it fits neatly into a UDP-FEC-based relay mechanism. The only difference is that we send it over UDP with FEC... This way, extra hops do not introduce more latency. Sadly, due to the nature of our FEC encoding, we cannot know if individual packets are a part of a legitimate, or any, block, and thus only enable this optimization between nodes run by the same group. - [bitcoinfiyre.org](#).

The relay accepts [communication](#) from a set of miners, over the peer-to-peer or other protocol. The relay consists of a set of [machines](#) under the control of the [relayer](#). It communicates the announcements within its [internal network](#) and eventually to the joined miners.

The important security observation is that communication within the relay is under the relayer's control. Due to the removal of denial-of-service protections *central control is necessary* to the scheme. The relayer can delay certain blocks based on miner, region, [signal](#), non-payment, etc. A relayer **sells reduced latency**, and is therefore in the mining business. From a security standpoint it matters not if this service is offered for free. Miners may similarly offer [grinders](#) free reduced latency and [variance](#).

Relays are aggregations of miners and miners are aggregations of grinders. The greater the hash power aggregation, the more profitable is the mine, as is the relay. One may consider that grinders are free to leave mines and miners are free to leave relays, and it is of course possible for a grinder to run his own mine and his own relay. But larger aggregations are more profitable, so leaving the largest relay or mine increases [relative cost](#).

A theory holds that relays reduce pooling pressure. This is a fallacy as **any pooling reduction caused by a relay does not disappear but is transferred to the relay as a pooling increase**. Relay statistics are never presented alongside mining statistics, masking the power transfer. This leads people to believe that mining is less strongly-pooled than is the case. The consequence is complacency regarding the insecurity caused by the actual level of pooling.

## Replay Protection Fallacy

There is a theory that replay protection applied in a split [chain](#) increases the relative [utility](#) of the original chain. Replay protection is a [rule](#) designed relative to another chain and with a directional behavior. The protection makes [transactions](#) of the protected chain [invalid](#) on the other.

Even without protection it is possible for an [owner](#) to [spend](#) in a manner that prevents replay in one direction or the other, though there is a [fee](#) and/or complexity cost in doing so. A split may reduce, but not eliminate, this cost in one or both directions by [activating](#) rules that spends can *selectively* utilize. This is called opt-in, in contrast to mandatory, replay protection. Opt-in replay protection reduces but does not eliminate the cost whereas mandatory protection can eliminate the cost.

The replay of a spend onto another chain is non-dilutive. The common [output](#) can be spent on either chain with or without replay. **The only distinction provided by protection is that spends can always be distinct on each chain with no extra cost to the spender.** The [supply](#) in each chain remains unaffected by protection.

It is a curious misperception that one chain can somehow absorb the transactions of another in a split. All outputs of the common [segment](#) remain spendable on both chains. Relay protection only reduces the cost of spending them on the protected chain.

One might assume that the lack of protection makes an owner less likely to spend on the unprotected chain, thereby limiting supply and increasing [exchange price](#). However this assumes demand is unaffected by what amounts to an increase in [trading](#) cost. If the owner is not trading because of an increased cost in doing so, then the utility of the coin is not increased but decreased.

The self-protection cost amounts to a one-time [demurrage](#) that persists until protection is applied to unprotected [units](#), intentionally or otherwise. This cost is a [discount](#) to the utility of an unprotected chain in relation to the hypothetical same chain with protection. This implies *greater* utility of a protected chain relative to the unprotected chain against which it is split than would otherwise be the case. Therefore the theory is invalid.

## Reserve Currency Fallacy

There is a theory that Bitcoin will eventually be held by nations as a [reserve currency](#) and that individuals will [transact](#) using national currencies "backed" by Bitcoin. The theory asserts that [transaction](#) volume is insufficient for its use as a consumer currency, but the ability to resist [debasement](#) makes Bitcoin an ideal reserve asset. Central banks and their authorized functionaries would issue a dependent currency while holding Bitcoin on reserve. Given that Bitcoin cannot be inflated, the litany of problems produced by [state](#) control of money would be resolved, ushering in a new era of prosperity. Transaction [fees](#) would be low while transaction volume would be limitless.

Let us consider the scenario as it unfolds. Bitcoin becomes a fairly widely utilized [hard currency](#) but struggles with low transaction volume, high fees and long [confirmation](#) times. After some unspecified events unfold, national banks end up holding large amounts of bitcoin (BTC) and issue Bitcoin Certificates (BC) to facilitate [trade](#). An auditing process is set up whereby [people](#) can verify that the issued BC never exceeds BTC reserves. [Legal tender](#) laws are created, requiring people to accept BC as payment for all debts. People purchase BC with BTC so that they can pay taxes and buy stuff from white [market](#) retailers. Eventually most BTC is held in reserve.

This scenario should sound familiar, as it is how nation-states ended up with gold and people ended up with paper. The theory is invalid on multiple levels.

The ratio of issued BC to BTC in reserve cannot ever be effectively audited. Even if Bitcoin [consensus rules](#) somehow remain, there is no way to know how much BC has been issued, and there is no recourse if debasement is suspected. The member banks have to be trusted to account for their issues, and ultimately this means everyone trusts the central bank to not engage in [easing](#). History demonstrates that this is unlikely, and nevertheless it is no improvement over current state moneys.

So why is it that a person cannot ever effectively audit (validate) BC, as had been possible with the BTC that it replaced? Because that would make BC indistinguishable from the BTC held in reserve. In other words the *reason* there is a difference between legal tender and reserve currency is to enable inflation of the currency in use ([taxation](#)) while holding a hard currency

in reserve (savings). States hold hard currency because even other states cannot debase it and issue soft currency so that it can be debased.

Furthermore, for Bitcoin to be a hard money, there must be an actual [decentralized](#) Bitcoin economy. Without individuals [validating](#) BTC received in [exchange](#), there is nobody to refuse [invalid](#) BTC as it comes to be redefined by the state. In this case arbitrary inflation can easily be introduced to BTC as well, invalidating the theory.

**It is an error to conflate a reserve currency with a settlement layer.** Layering preserves the key security aspect of decentralization, which works against debasement, while "backing" is full abandonment of this protection. It is very possible for Bitcoin to be held by national treasuries, but not for it to be predominantly a reserve currency. People must trade with it for it to be secure.

## Scarcity Fallacy

As an *absolute* concept, [economic scarcity](#) of a resource implies only that it is not available in limitless supply. Nevertheless, if no [person](#) demands it, the resource has no [value](#). A scarce resource under demand becomes property. No degree of difficulty in producing the resource is implied.

Scarcity may also refer to the *relative* availability of some property. For a given supply, increasing demand implies decreasing availability (increasing scarcity). However, increasing demand tends to increase supply, and thereby availability. Similarly, for a given demand, increasing supply implies increasing availability (decreasing scarcity). However increasing supply tends to decrease demand, and thereby availability. These negative feedbacks [stabilize](#) availability and correspondingly [price](#).

A single [coin](#) has [fixed supply](#). There is a theory that the fixed supply of Bitcoin is the source of its value. As with Bitcoin, there is a fixed supply of the [Mona Lisa](#), only one is possible. The theory implies that this is the source of value for the famed work of art. However there are countless unique works of art with no demand, and therefore no value. **Bitcoin cannot increase in value only because of absolute scarcity.** To the contrary, it necessarily becomes more scarce as it becomes more highly valued.

An aspect of the theory is that Bitcoin's fixed supply is the source of its utility because it ensures non-increasing availability. However, this requires non-decreasing demand.

Bitcoin is unique in the realm of property in that the cost of [transferring](#) it inherently increases with demand to do so. Unlike the [Mona Lisa](#), it is also subject to effective [substitution](#). These forces necessarily create the [negative demand](#) feedback seen in property without fixed supply. Given that non-decreasing demand is not assured the theory is invalid. As is common with economic fallacies, the error stems in part from considering just one side of the supply-demand relation.

Another cause of the error is a misinterpretation of the behavior of commodity monies. Because of its lower prevalence on the surface of the Earth, gold has remained more [portable](#) in common scenarios than more prevalent materials such as iron and salt. However the portability of electronic money is independent of the number of units in existence. Apart from sufficient divisibility, the total number of Bitcoin units is entirely arbitrary and therefore unrelated to its utility.

Another cause of the error is a misinterpretation of the behavior of [state](#) monies. Through counterfeit laws the state controls the supply of its money by restricting competition. It can therefore collect an [inflation tax](#) by unpredictably expanding supply. Without restricted competition supply would expand through market forces, in response to demand, eliminating the tax. In other words the money would behave as a prevalent commodity, with poor portability (at least until renumeralated by the state). Poor portability is often an actual consequence of hyperinflation. Like Bitcoin, electronic state money cannot exhibit poor portability. As such its unit quantity is also irrelevant.

Low prevalence (or unit quantity) is not an important monetary property except as it pertains to portability. Scarcity is a function of both supply and demand and therefore cannot be inherent in a money, even with fixed supply. Both commodity money and Bitcoin eliminate the inflation tax, though commodity money is subject to the negative feedback of inflation and Bitcoin is subject to the negative feedback of fee pressure.

## Selfish Mining Fallacy

The term "[selfish mining](#)" refers to a [mining optimization](#). However, [one academic paper](#) frames the optimization as follows:

Conventional wisdom asserts that the mining protocol is incentive-compatible and secure against colluding minority groups, that is, it incentivizes miners to follow the protocol as prescribed. We show that the Bitcoin mining protocol is not incentive-compatible.



This statement assumes a "prescribed Bitcoin mining protocol" that precludes [withholding](#), which is a [straw man](#). Bitcoin [consensus rules](#) are necessarily silent on the timing of [announcements](#).

We present an attack with which colluding miners obtain a revenue larger than their fair share.

This statement assumes a concept of "fair share" that is foreign to Bitcoin, another straw man. A [miner](#) is [rewarded](#) based on his/her [blocks](#) that reach [maturity](#), not as a proportion of actual [hash rate](#).

These straw men are explicitly attributed to "conventional wisdom". In other words the paper uses them to show that the conventional wisdom is incorrect. However, the paper errs in unconditionally declaring that this *unfair violation of the protocol* constitutes an [attack](#):

This attack can have significant consequences for Bitcoin: Rational miners will prefer to join the selfish miners, and the colluding group will increase in size until it becomes a majority. At this point, the Bitcoin system ceases to be a decentralized currency.

This is the source of the fallacy. It is not an attack for conventional wisdom to be incorrect, it is an error in the presumed conventional wisdom. Selfish mining implies that Bitcoin exhibits [latency-based pooling](#) pressure, though this is a [well-established flaw](#). All pooling pressures tend to reduce the number of miners, exposing Bitcoin to attacks.

**Optimizations are not attacks.** Pooling increases the *opportunity* for attacks, but opportunity should not be conflated with action. The term "attack" implies theft. The [Bitcoin whitepaper](#), for example, uses the term only to describe [double-spend](#) attempts.

## Side Fee Fallacy

There is a theory that off-[chain fees](#) represent an individual incentive that works counter to system security ([incentive incompatible](#)). The theory holds that a [merchant](#) paying a [miner](#) "on the side" to [confirm](#) the merchant's [transactions](#) prevents other merchants' transactions from being confirmed, or that it raises the cost of those confirmations, giving advantage to those who accept such fees.

One impact of such arrangements is that an average *historical* fee rate cannot be determined through chain analysis. The apparent rate would be lower than the [market](#) rate. This could of course lead [spenders](#) to underestimate a sufficient fee. However there is no aspect of Bitcoin that requires future fees to equal some average of past fees. Estimation necessarily compensates, such as by ignoring "free" transactions in full [blocks](#) or using [standard deviation](#) to identify outliers. But fee estimation is just that, estimation. Actual fee levels are controlled by competition.

Another impact is that disparate relative fee levels can highlight certain transactions as being associated with such arrangements. This can contribute to [taint](#) of the merchant's transaction and/or the miner's [coinbase](#). But given the arrangement is a choice made by the creators of these transactions, there is no privacy loss.

There is no impact on market fee rates or the ability of others to obtain confirmations. If the arrangement deviates from market rates then either the miner or the merchant is accepting an unnecessary loss. This is no different than the miner confirming transactions with below-market on-chain fees or the merchant overestimating on-chain fees, respectively. In any case there would be no harm to system security even if all fees were paid off chain.

Bitcoin provides a mechanism for on-chain fees so that a transaction can compensate *any* miner without the use of [identity](#). It is a privacy-preserving convenience. **If miners and merchants prefer to weaken their own privacy by performing additional tasks, there is no basis to consider that undesirable.** This theory is therefore invalid.

Furthermore, unless the miner's [hash power](#) is 100%, the merchant must accept a delayed confirmation time inversely proportional to the miner's hash power. The side-fee is offered at the market rate since the miner will incur an opportunity cost otherwise.

There is a related theory that side fee arrangements constitute a [pooling](#) pressure. If fees paid are consistent with the market there can be no effect on pooling. Above market fees are a [state](#) subsidy, as we must treat the subsidy as not economically rational. Below market fees are a tax, as we must treat the loss as involuntary. These are [distortions](#) just like any other state subsidy/tax and are therefore [not unique](#) to side fees. As such the existence of side fees does not create a new pooling pressure beyond what exists with on-chain fees, and the theory is therefore invalid.

## Stock to Flow Fallacy

[Stock-to-Flow](#) historically describes the relationship between capital and income, allowing a future capital level to be estimated from an expected income level. Later this elemental concept was applied to money [supply](#) generally.

The ratio of stock to flow is a measure of time. Given a higher ratio, stock will increase more slowly. There is a theory that money with a higher inherent stock-to-flow ratio will suffer less proportional [monetary inflation](#) than a money with a lower ratio. The theory holds that the higher ratio implies a “harder” money, defined as inherently more resistant to the effects of monetary inflation.

The theory fails to consider the source of flow rates. It necessarily assumes that the rate of production is simply a property of the substance. But production of anything occurs when the anticipated [price](#) makes production profitable. A greater [profit](#) potential results in more competition, accelerating supply increase. More people digging for gold increases its flow.

In other words, flow is a function of demand. An anticipated loss results in no production whatsoever. This lack of any flow is not inherent in the substance but a consequence of lack of demand. Given that both supply and demand determine flow, the theory is invalid. This [long understood](#) error is not an aspect of the elemental stock-to-flow concept, but a misapplication of it.

Given counterfeit laws, competition to produce [state](#) money is restricted, allowing control of supply by the state, independent of market forces. As with other monies, supply and demand are generally unpredictable. A state may “peg” its issue of [reserve notes](#) to another money, such as gold. This relation may even hold over many decades. In this case the stock-to-flow ratio would incorrectly indicate a “hardness” comparable to that of gold.

**Given that the stock-to-flow of money is the inverted monetary inflation rate, its relationship with monetary inflation is tautological.** It does not imply anything about future monetary inflation. It can be used to analyze historical relations, and to calculate future stock based on *assumed* future flow, but it cannot be used to *predict* future monetary inflation. Any statement that one [speculation](#) will be more profitable than another based on historical stock-to-flow ratios is an error.

## Brand Arrogation

Bitcoin is a brand, not a [chain](#). No [person](#) can control the brand. People will use it to describe one or more chains and [splits](#) as they evolve. This happens with all monies, including gold and oil which trade at different purities and qualities.

This is consistent with the [declaration of Bitcoin](#), as it binds a set of [concepts](#), not a set of [rules](#), [protocols](#) or [implementations](#). People with capital invested in particulars have an inherent desire for brand association, but there is no such thing as a “legitimate” claim to it.

## Fedcoin Objectives

As implied by [Value Proposition](#) there are two aspects of Bitcoin that make it a target of [state](#) controls, both threats to tax revenue.

In [combating Bitcoin](#) the state may attempt to introduce a cosmetically similar money, which can be referred to as Fedcoin. This could be introduced as a [split](#) or alternative [coin](#). The objective would be to preserve the superficial aspects of Bitcoin while eliminating its value proposition. This would protect tax revenues while propagandizing Fedcoin as a “safer” alternative to Bitcoin. Creation of Fedcoin is not itself relevant to Bitcoin, it is only the act of compelling its use that requires [resistance](#).

The two distinctions from Bitcoin allow the state to arbitrarily create new [units](#) ([seigniorage](#)) and deny [transfer](#) ([censorship](#)). The seigniorage objective can be achieved by a [hard fork](#) that introduces one new [consensus rule](#). This rule allows the introduction of new units in the case where the state has signed an inflationary [transaction](#). The censorship objective can be achieved by a [soft fork](#) that precludes [confirmation](#) of transactions that lack state signature.

**Preventing the state from compelling the use of these forks is the central purpose of Bitcoin system security.** The [economy](#) guards against the hard fork and [miners](#) guard against the soft fork. The [risks](#) taken by these [people](#) preserve the [value](#) of the money relative to state-controlled alternatives.

## Hearn Error

There is a theory that a [state](#) cannot ban popular things.

This implies that high [transaction](#) throughput allows effective defense against [attacks](#) and [coercion](#). This in turn implies that Bitcoin can be secured by accepting the [centralizing](#) force of very high transaction throughput.

The theory is invalid, as it rests on a factual error. **It is evident that states actually prefer to ban popular things.** The following is a short list of commonly-banned popular things:

- Drugs
- Gambling
- Prostitution
- Religion
- Speech
- Assembly
- Trade
- Migration
- Weapons
- Labor
- Books
- Money

This error may arise from failure to accept the [Axiom of Resistance](#) while continuing to work in Bitcoin. This is likely to produce [cognitive dissonance](#). The subsequent search for relief may lead one here. However the error eventually becomes undeniable, which may lead to a [rage-quit](#).

## Proof of Memory Facade

It has been proposed that a [proof-of-memory](#) (PoM) can replace some fraction of the [proof-of-work](#) (PoW) energy cost with hardware, even relying on existing memory devices. As shown in [Energy Waste Fallacy](#), a constant level of security requires a constant ongoing expenditure. Therefore such a system would require a comparable level of hardware consumption to offset any reduction in energy cost. **In other words total energy consumption cannot be reduced, it can only be transferred to hardware manufacture, operation and disposal.**

In December 2017 the estimated annualized cost of energy consumed in Bitcoin mining was \$1,628,000,000, based on the approximations of 32.56 terawatt hours consumed at an average \$.05 per kilowatt hour energy cost. Contemporaneously this cost level equates to the consumption of 32,560,000 terabyte drives at an average price of \$50 per drive. Utilization of existing underutilized memory reduces the unit cost and therefore comparably increases the size requirement.

It is worth considering the economic behavior of a theoretical system in which PoM is determined by an existing (cost free) fixed pool of memory with no expiration or operational costs. As the cost of [mining](#) is zero, rewards flow at no expense in proportion to memory (assuming no [pooling pressures](#)). Any increase in average fee increases this reward for memory. Capital [invested](#) is zero and therefore [rate of return](#) is perpetually infinite. Despite unbounded incentive, the assumption of zero expansion precludes competition. But since the proof is externalized, competition cannot actually be restricted. In an actual system hardware manufacture expands perpetually for a given [fee](#) level, and this expansion accelerates with fee level increases.

Proof-of-memory is equal to proof-of-work in terms of resource consumption and there is no reason to assume a reduced energy component of that cost. The hardware acts as a proof battery, representing energy provably consumed in its manufacture. This is a facade analogous to the "zero emission" battery-powered car.

## Spam Misnomer

The term [spam](#) in computing originally referred to excessive Usenet cross-posting and later became a synonym for unwanted broadcast email. While there is no clear distinction between wanted and unwanted email, the messages carry identity, are not fungible, and do not carry payment for processing by the recipient. Bitcoin transactions by comparison are necessarily anonymous, fungible and carry payment for processing.

While email spam detection is a subjective process, it is necessary due to the lack of payment for processing. This process is

facilitated by identity and lack of fungibility. By contrast, due to anonymity and the fungibility objective, there is no test possible for [transaction](#) legitimacy, and due to payment there is no need for it. In other words all [valid](#) transactions are equally legitimate and this does not subject nodes to denial of service. A proper name for a transaction with a low [fee](#) is "low fee transaction."

High volume submission of redundant transactions is a typical denial of service problem that is independent of the transaction fee and can be carried out by any [person](#), not limited to the [spender](#). Non-redundant transactions that incorporate mutually-conflicting spends are not a denial of service risk, since they are either rejected as invalid or accepted due to a sufficient fee increment.

## Split Credit Expansion Fallacy

There is a theory that the increase of monetary [units](#), as in the case of a [split](#) or new [coin](#), creates credit. This is an error that is presumably a consequence of assuming that [credit expansion](#) driven by [state](#) monetary expansion is a [market](#) force. This assumption fails to consider that hard money cannot produce [seigniorage](#).

Seigniorage is a tax. The created monetary [units](#) do not represent new capital but instead the dilution of existing units by the state, transferring ownership of the capital that they represent to the sovereign. As this capital is put to use in the subsidy of [lending](#) by the [state banking](#) cartel, as discounted money and insurance, the cost of capital to the bank's customers is reduced.

**This so-called credit expansion is not simply the result of fractional banking as a market force. It is the consequence of the state favoring debtors at the expense of savers.** In a free market of banking, banks are simply [investment](#) funds. Investors on average obtain a market return on capital and suffer the risk of doing so. In state banking risk, and therefore capital, are rearranged according to political objectives.

Market credit expansion is an increase in the lending of capital, as opposed to its [hoarding](#). Increased rates of lending are a consequence of reduced [time preference](#), and reduce the cost of capital. It is impossible to show that creation of a split or new coin (or anything else) reduces time preference. As such it is an error to assume that these creations either increase the availability of capital or reduce its cost.

## Split Speculator Dilemma

In the wake of a [split](#) an original [coin owner](#) is faced with the choice of retaining or selling [units](#) of the original and split [chains](#).

As discussed in [Dumping Fallacy](#) there is no way to discourage the existence of one chain or the other by [exchanging](#) or [hoarding](#)) units of either. Therefore we consider this choice to be strictly a question of how to maximize the value of existing holdings following a split.

Given a position before the split, an owner is impacted by the increased cost of unit conversion, and [replay protection](#) as applicable. These are unavoidable future [trading](#) costs that reduce the [net present value](#) of the units. Therefore these factors are not relevant to the question.

The remaining considerations are based on the **assumption** that the combined coins will increase in [price](#) over the contemplated period of time.

The [Consolidation Principle](#) implies that the two similar coins must eventually consolidate, reducing to zero the value of one of them over time. If one happens to know which this will be, it is rational to sell it and buy the other. However, given that one may *not* know which coin will survive, there is a chance that the trade would sell the coin that succeeds for the one that fails, sacrificing *all* value in the original units. With no knowledge of the future, selling all or part of one for the other increases the potential reward in proportion to the increased risk. As such it is equally rational to hoard both, which preserves the assumptions that existed prior to the split.

Finally it should be emphasized that both chains could fail, with value consolidating to an independent chain, commodity or [state](#) money. This topic intends only to provide a rational decision framework based on assumptions that may not come to pass.

## Maximalism Definition

**Maximalism is a public relations effort to discourage the formation of [substitutes](#) for a given [coin](#).** To the extent this is successful it may benefit existing [owners](#) by restricting supply and subsequently elevating [price](#). However as [people](#) fail to find close substitutes, activity moves to more distant ones. In the case of electronic payments this is generally [state](#) money.

Maximalism is distinct from [shitcoin](#) awareness in that it is characterized by promotion of one Bitcoin over all others. Proponents

often express the contradictory theory that no other coin could be competitive with their preferred coin. If this was the case there would be no reason to advocate for a single coin.

## Shitcoin Definition

A **shitcoin** is any system that is not **cryptodynamically secure** yet purports to capture the **value proposition** of **Bitcoin**.

Shitcoins are presumed to be scams, though it remains possible for proponents be to well-intentioned yet ignorant of cryptodynamic principles. By way of example, **proof-of-stake** technologies are shitcoins.

While there may be implementations of Bitcoin that are more secure than others, these are matters of degree. No Bitcoin can be shown to be **absolutely secure**. As such the term is not reasonably applied to any Bitcoin. By way of example, **proof-of-memory** technologies may not be shitcoins (despite failure to achieve central objectives).

## Glossary

### Fundamentals

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#### Person

A decision maker.

#### Machine

An instruction follower.

### Agreement

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#### Bitcoin

The set of principles that secure a **Coin** from the **State**.

The term and principles are defined by Satoshi in "Bitcoin: A Peer-to-Peer Electronic Cash System".

#### Consensus

An agreement among **People**.

Also the set of people who participate in an agreement.

#### Coin

A **Consensus** regarding a mutually-acceptable medium for **Trade**.

BTC is a Coin.

#### Consensus Rules

The set of constraints that define a **Coin**.

#### Rule

A subset of **Consensus Rules**.

#### Validity

Conformance to **Consensus Rules**.

#### Validation

The process of determining **Validity**.

#### Enforcement

The act of discarding [Invalid](#) data.

## Objects

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### Unit

The atomic transferable value of a [Coin](#).

The Satoshi is the Bitcoin unit.

### Transfer

The change of control over certain [Units](#).

### Transaction

A [Valid](#) record of [Transfer](#).

### Block

A [Valid](#) set of [Transactions](#) with [Timestamp](#) and [Proof](#).

### Chain

The [Branch](#) with the most cumulative [Proof](#).

## Transactions

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### Script

A set of [Operations](#) that authorizes [Transfer](#).

### Operation

An atomic declaration of intent.

### Contract

A [Script](#) that expresses [Transfer](#) conditions.

Public Key Script is an anachronism for this.

### Endorsement

A [Script](#) that satisfies a [Contract](#).

Signature Script is an anachronism for this.

### Point

A reference to an [Output](#) or [Input](#).

### Output

An explicit [Transfer](#) and a [Contract](#).

### Input

An [Output Point](#) and an [Endorsement](#).

### Previous Output

The [Output](#) to which an [Input](#) refers.

### Locktime

An expression of earliest [Transaction Validity](#).

# Blocks

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## Timestamp

A declaration of the time of [Block](#) production.

## Median Time Past

An average of preceding [Block Timestamps](#).

## Proof

Probabilistic evidence of the cost of [Work](#) performed.

## Branch

A [Valid](#) sequence of [Blocks](#).

## Weak

A [Branch](#) with less cumulative [Proof](#) than another.

Orphan is a misnomer for this.

## Strong

A [Branch](#) with more cumulative [Proof](#) than another.

# Sequence

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## Confirmation

Inclusion of a [Transaction](#) in a [Block](#).

## Unconfirmed

A [Transaction](#) that does not exist in a [Block](#).

## Transaction Pool

The set of [Unconfirmed Transactions](#).

Memory Pool is a misnomer for this.

## Block Pool

The set of [Weak Blocks](#).

Orphan Pool is a misnomer for this.

## Genesis

The first [Block](#) of all [Branches](#) of a [Coin](#).

## Depth

One more than the count of [Blocks](#) after a [Confirmation](#).

## Height

The count of preceding [Blocks](#) in a [Branch](#).

## Segment

A contiguous subset of a [Branch](#).

## Organization

An [Announcement](#) adding a [Block](#) to the [Chain](#).

## Period

The average time between [Organizations](#).

## Layering

[Trade](#) using a sequence of [Unconfirmed Transactions](#) that can be [Settled](#) by either party.

## Settlement

[Confirmation](#) of [layered transactions](#).

# Money

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## Spend

The initial publication of a [Transaction](#).

## Double Spend

The [Endorsement](#) of the same [Output Contract](#) by distinct [Spends](#).

## Subsidy

The issuance of new [Units](#) to a [Miner](#).

## Inflation

The increase in [Supply](#) resulting from [Subsidy](#).

Also monetary inflation, not to be confused with price inflation.

## Fee

An implicit [Transfer](#) to a [Miner](#).

## Reward

The sum of [Subsidy](#) and [Fees](#) for a [Block](#).

## Coinbase

A [Transaction](#) that [Transfers](#) a [Reward](#).

## Maturity

The [Depth](#) at which a [Coinbase Output](#) becomes [Transferable](#).

## Halving

A reduction in the [Subsidy](#) rate (by half).

## Difficulty

The level of [Proof](#) required for [Validity](#).

## Adjustment

A change to [Difficulty](#).

## Cap

The limit to [Supply](#) over all time.

## Price

A moving average of [Exchange](#) rates.

## Capitalization



The product of [Price](#) and [Supply](#).

## Economics

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### Trade

A voluntary swap of property between two [People](#).

### Utility

The usefulness of certain property to a [Person](#).

### Value

The [Utility](#) of a number of [Units](#) to a [Person](#).

### Supply

The set of all issued [Units](#).

### Exchange

The [Trade](#) of [Units](#) for other property.

### Price Inflation

The increase in average [Exchange](#) prices over time.

### Hoard

To [Own](#) for future use.

This is neither speculation nor investment.

### Speculate

To [Own](#) in expectation of [Price](#) increase.

Also to borrow in expectation of price decrease.

### Lend

To [Trade](#) time without [Units](#) for property of greater [Utility](#).

Invest is an alias for this.

### Borrow

To [Trade](#) time with [Units](#) for property of greater [Utility](#) to the [Lender](#).

### Interest

The rate of increase in [Utility](#) from [Lending](#).

### Profit

The return on [Speculation](#).

This excludes interest.

### Loss

Failure of [Investment](#) to earn [Interest](#).

This is negative profit.

### Volatility

Deviation in [Price](#) over time.

## Market

The [Trade](#) in certain property.

# Network

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## Communication

Conveyance of data between [Machines](#).

## Protocol

A set of [Communication](#) conventions.

## Peer-to-Peer

A symmetrical [Protocol](#).

## Client-Server

An asymmetrical [Protocol](#).

## Latency

The delay inherent in [Communication](#).

## Partition

An inability of certain [Nodes](#) to [Communicate](#).

## Denial of Service

Using [Communication](#) to exploit [Protocol](#) or [Implementation](#) flaws that degrade performance.

DoS is an acronym for this.

# Components

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## Mine

A [Tool](#) that performs [Work](#).

## Grind

A [Tool](#) that performs [Hashing](#).

## Relay

A [Tool](#) that disseminates new [Blocks](#).

## Node

A [Tool](#) that performs [Validation](#).

## Wallet

A [Tool](#) that creates [Transactions](#).

## Tool

A set of [Machine](#) instructions.

## Implementation

A specific [Tool](#) set.

# Actors

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## Miner

A [Person](#) operating a [Mine](#).

### **Grinder**

A [Person](#) operating a [Grind](#).

### **Relayer**

A [Person](#) operating a [Relay](#).

### **Merchant**

A [Person](#) accepting [Units](#) in [Trade](#).

User is a common alias for this.

### **Owner**

A [Person](#) controlling certain [Units](#).

Holder is a common alias for this.

### **Developer**

A [Person](#) creating an [Implementation](#).

### **Claimant**

A [Person](#) who holds a claim on property under the control of a [Custodian](#).

Also a lien-holder, shareholder, lender, or depositor.

### **Custodian**

A [Person](#) who controls the property of another

## **Mining**

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### **Work**

The process of [Block](#) production.

### **Candidate**

A potential [Block](#) with undetermined [Proof](#).

### **Hash**

An atomic computation to [Prove Candidate Validity](#).

### **Hash Rate**

The rate of [Hashing](#).

### **Apparent Hash Power**

A fraction of [Blocks](#) in a [Chain Segment](#).

Public estimates of miner hash power are based on this.

### **Majority Hash Power**

A subset of [Miners](#) with sufficient [Hash Power](#) to execute a sustained [Attack](#).

51% is a common approximation of sufficient power.

### **Optimization**

A [Tool](#) change that reduces the cost of [Mining](#).

## Announcement

The first communication of a [Block](#) to another [Person](#).

## Withholding

The purposeful delay of [Announcement](#).

## Honest

A [Miner](#) who builds on the [Blocks](#) of others.

## Selfish

A [Miner](#) who is not always [Honest](#).

## Variance

The varying frequency of achieving a [Reward](#).

## Decouple

A [Mine](#) that shares [Reward](#) with another to reduce [Variance](#).

# Deviations

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## Fork

A divergence in [Consensus Rules](#).

## Hard Fork

A [Fork](#) that implies a [Split](#).

Expansion of the set of potentially-valid blocks.

## Soft Fork

A [Fork](#) that implies a [Split](#) unless [Enforced](#) by [Majority Hash Power](#).

Contraction of the set of potentially-valid blocks.

## Split

A [Coin](#) bifurcation.

## Reorganization

An [Announcement](#) promoting a [Weak Branch](#) to the [Chain](#).

Reorg is an abbreviation for this.

## Stall

The lack of [Height](#) increase over time.

## Activation

Starting to [Enforce](#) a new [Rule](#).

## Signal

A [Miner](#) indication via [Block](#) data of intent to [Enforce](#) a new [Rule](#).

# Privacy

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## Identity

The means to associate [Communication](#) with a [Person](#).

## Taint

Determination of [Ownership](#).

# Security

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## Power

The relative level of control of a [Person](#) over the [Chain](#) or [Coin](#).

## Economy

The set of all [Merchants](#).

## Economic Power

A fraction of all property offered in [Exchange](#).

## Hash Power

A fraction of the [Hash Rate](#) of all [Mines](#).

## Attack

Use of [Hash Power](#) to enable [Double Spending](#).

Confirmation prevention is a case of double-spend enabling.

## Co-option

Use of aggression to control [Hash Power](#).

## Coercion

Use of aggression to compel [Activation](#).

## Distortion

[Market](#) aggression that skews the cost of [Mining](#).

## Variation

Differences in the resource cost of [Mining](#).

## Censorship

Subjective [Confirmation](#).

## State

A set of [People](#) that uses aggression in place of [Trade](#).

Typically operates with impunity within geographic limits.

## Political

Pertaining to the actions of [States](#).

# Weakness

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## Aggregation

The tendency toward reduced participation in [Mining](#) or [Validation](#).

Implies pooling or centralization.

## Pooling

The tendency toward few [Miners](#), including consolidation by [Relays](#).

Collusion is a common alias for this.

### **Centralization**

The tendency toward few [Merchants](#).

Merchants directly control validation.

### **Delegation**

The tendency toward few [Owners](#).

Owners directly control spending.

### **Partitioning**

The tendency toward persistent [Partitions](#).

Identity implies exclusion.

### **Correlation**

The ability to [Taint](#) using statistical [Chain](#) analysis.